DOWNLOADING & INSTALLING DESIGNER SOFTWARE

Project Designer will come on a disc when you purchase a new machine, but it is best practice to always download the latest version from the CarveWright Website to ensure you are using the most up-to-date software.

!! ALWAYS INSTALL THE LATEST VERSION OF THE CARVEWRIGHT SOFTWARE !!

DOWNLOADING FROM CARVEWRIGHT WEBSITE:

• Determine Which Version to Download

Project Designer BASIC
This is the free version that comes with every machine.
http://www.carvewright.com/updates/

Project Designer PRO (requires license code)
This is the newest version of the Project Designer Software. It is included in our preset CarveWright Packages. If it did not come with your machine package, or you are using an older CarveWright System, it can be purchased through the CarveWright online store. http://www.carvewright.com/update3/

• Choose Windows or Apple Installer to download.

![DOWNLOAD WINDOWS INSTALLER](image1.png) ![DOWNLOAD APPLE INSTALLER](image2.png)

WINDOWS INSTALLATION

1. When downloading, you will be given the options of RUN, SAVE, or OPEN (VIEW) IN FOLDER

**NOTE: Windows XP Users can Select RUN & proceed with installer.**
ALL OTHER VERSIONS OF WINDOWS USE THE FOLLOWING STEPS

• DO NOT SELECT RUN

• SAVE the file or click Open in Folder or View Folder

2. Locate the Installer file that you just downloaded named “Designer_#_###.exe” (numbers change with updates)

• File should be located in your DOWNLOADS FOLDER

3. Right-Click on it and select "Run As Administrator" from the menu to install.

• If a security prompt displays requesting permission to install the application, click “Allow” to continue the installation.

4. Follow the installation wizard.

5. When the Installation is complete it will open and display the read me file. You may close this file.

6. Proceed to Registration Instructions.
APPLE INSTALLATION

1. Download the Apple Installer file.

2. Locate the Installer file that you just downloaded named “Designer_#_###.dmg” (numbers change with updates)
   - File should be located in your DOWNLOADS FOLDER

3. Double-Click on the file to open it.

4. A new folder will open containing the Readme.txt & CarveWright Icon.

5. Drag the CarveWright Icon into your Applications Folder.

6. From the Applications Folder, Right-Click or Ctrl+Click on the CarveWright icon and select “Get Info”

7. Check the “Prevent App Nap” checkbox and close the Window.

   NOTE: The Newer Versions of Apple OSX no longer include the X11 framework. This will need to be installed.
   DOWNLOAD and Run Installer for X11. http://xquartz.macosforge.org/landing/

8. Once X11 is installed, go to the Applications folder again and Right-Click or Ctrl+Click on the CarveWright icon and select “Open”. This will open the software.

9. With the Software open, proceed to Registration Instructions

REGISTRATION OF THE DESIGNER SOFTWARE

MACHINE SERIAL NUMBER:

Before you can complete the registration process you will need the machine serial number. It is located where the electrical cord comes out of the front of the machine, as pictured below.

It will be in the following format: XX.###.#### (Two CAPITAL letters, dot, three numbers, dot, three numbers)

You can write it down here:  ___  ___  ⋅  ___  ___  ⋅  ___  ___  ___  ___
REGISTERING:

When you first get your new machine, you will need to CREATE A CUSTOMER ACCOUNT. If you already own a machine, it just needs to be added to your existing Customer Account.

1. Locate your Designer Icon, either from your Desktop, Programs, or Applications.

2. On Windows, right-click on the icon using your mouse & select “RUN AS ADMINISTRATOR”.

3. On Apple or Windows XP, just double click to open.

Welcome Screen:

When the software is opened and not registered, a screen will display how many days are remaining to use the software without activating. It is possible to play with the software for thirty days as a demo. You cannot save or upload a project to the memory card to carve on the machine until it is registered. To use the software without activating the software, select the “Continue without Activating” button.

4. To register the software, select the “Register Now” button.

5. Acknowledge that you have read the manuals & watched the video by clicking on all 3 check boxes and “Next”. All three are available at www.carvewright.com under SUPPORT.

Registration Screen:

There are four different ways to register. This instruction will demonstrate REGISTER ONLINE NOW. If you do not have internet access, please contact support for instructions. Internet service is practically essential to using the CarveWright System, but not impossible without it.

6. Select REGISTER ONLINE NOW and click “NEXT”

**NOTE: Educators**, If you will have multiple people with different logins using the same computer, please click the “USING AN EDUCATIONAL LICENSE” box.

- If this is your **FIRST TIME** registering a CarveWright, select “I NEED TO CREATE A CUSTOMER ACCOUNT”, Click “Next”.

- If **NOT** the **FIRST TIME**, select “I ALREADY HAVE A CUSTOMER ACCOUNT”. Type your username & password.

Whether you are registering a second computer or having to reregister a new computer, you will always use the same customer account by selecting “I already have a CarveWright Customer Account”, enter Username & Password. With the current username & registered email address, you can have your password reset. If you don’t remember, call support for help.
7. Your computer will attempt to connect to the REGISTRATION SERVER and show its progress as it connects.

8. Fill out the information in the form to Create New Customer Account:
   
   When creating a new account, all of the required fields indicated by (required) have to be filled in. Ensure that the Machine Serial Number is entered with the letters capitalized with decimal in the appropriate places (ex: CX.####.####).

   CUSTOMER ACCOUNT USERNAME & PASSWORD:
   Write down your username & password. You will need it, again! The username must be unique (one no one else has already used). Both username & password are case sensitive. Do not use special characters like @ symbols or # signs.

   Username: __________________________________________

   Password: __________________________________________

9. Naming your Computer:

   The software recognizes your computer by its unique Computer ID, but you and LHR staff need to be able to recognize it by the Computer Name. Give your computer a unique & descriptive name, such as HP Laptop or Office Dell PC. These names can be edited by you, but you must call LHR to have an old computer deactivated.

10. Confirmation Screen:
    A confirmation will display on the screen thanking you for registering your machine/software. It will show you your machine(s) serial number(s), unlock code, registration date and warranty status.

11. Write down your machine UNLOCK CODE:

   __________________________________________

12. Click “Finish”.

ADD-ON SOFTWARE ACTIVATION

If you purchased, or your package included, any Add-On Software Modules, they will need to be activated individually with their associated serial numbers. The Add-On modules, except Pattern Sculptor (See below), don’t require any installation. They only require activation to unlock the features in your existing Project Designer Software.

The License or Serial numbers will be found in the email received after purchasing from our website, or they will be found inside the DVD case included in the Accessory Package you purchased.

Add-On Modules include Centerline Text, Conforming Vectors, Key-Hole Function, DXF Importer, STL Importer, Pattern Editor, Vector Drawing Suite, and the Pattern Modeling Suite.
ACTIVATION INSTRUCTIONS:

Registering Through Project Designer Software (Suggested option)

1. Open the basic CarveWright Designer software package, using the icon on your computer desktop.
   REMEMBER: IF YOU ARE USING ANY WINDOWS OPERATING SYSTEM OTHER THAN XP, you will need to open Project Designer by right-clicking on the icon and selecting RUN AS ADMINISTRATOR when activating a new license. This assures that the licenses get installed into the correct location.

2. In the software, go to HELP > MANAGE LICENSES (The “Your Licenses” dialog box should appear. It shows all feature/pattern licenses currently registered to the computer.)

3. Click on the “ACTIVATE LICENSE” button at the bottom of the “Your License” dialog box. (A new window will appear, giving you different registration options.)

4. Select “LICENSE ONLINE NOW” (suggested option) or “LICENSE FROM ANOTHER COMPUTER” (use only if this computer does not have internet connectivity).

Licensing Online Now (Suggested option)

- If you are connected to the Internet, select the option to “License Online Now”, and then click on the “Next” button.
- Enter the serial number that you received either by email. (Example: XXXX.XXXX.XXXX.XXXX)**
- Enter the username and password associated with the Customer Account, if prompted. This may be a different username & password than you used to order Do not use the Store Account, as the two accounts are separate.
- Click on the “Next” button. The software will then connect to the registration server.
- If the process is successful, you will see a “Thank You” message. Click on the “Finish” button in this window to finish the activation process. ACTIVATION COMPLETE

Note: The feature serial number is case sensitive. You must type it exactly as it appears in the email that you received when you made your purchase. All letters should be capitalized. Failure to type the serial number exactly as it appears will result in a licensing failure.

PATTERN SCULPTOR INSTALLATION AND REGISTRATION

Pattern sculptor has a different licensing process than our other software. Download the installation and registration documentation and follow the steps to properly license the pattern sculptor software.

http://www.carvewright.com/assets/service/Manuals/Pattern_Sculptor_Installation.pdf

Need Help? Contact CarveWright Support at 713-473-6572 or find additional documentation and answers at http://support.carvewright.com/