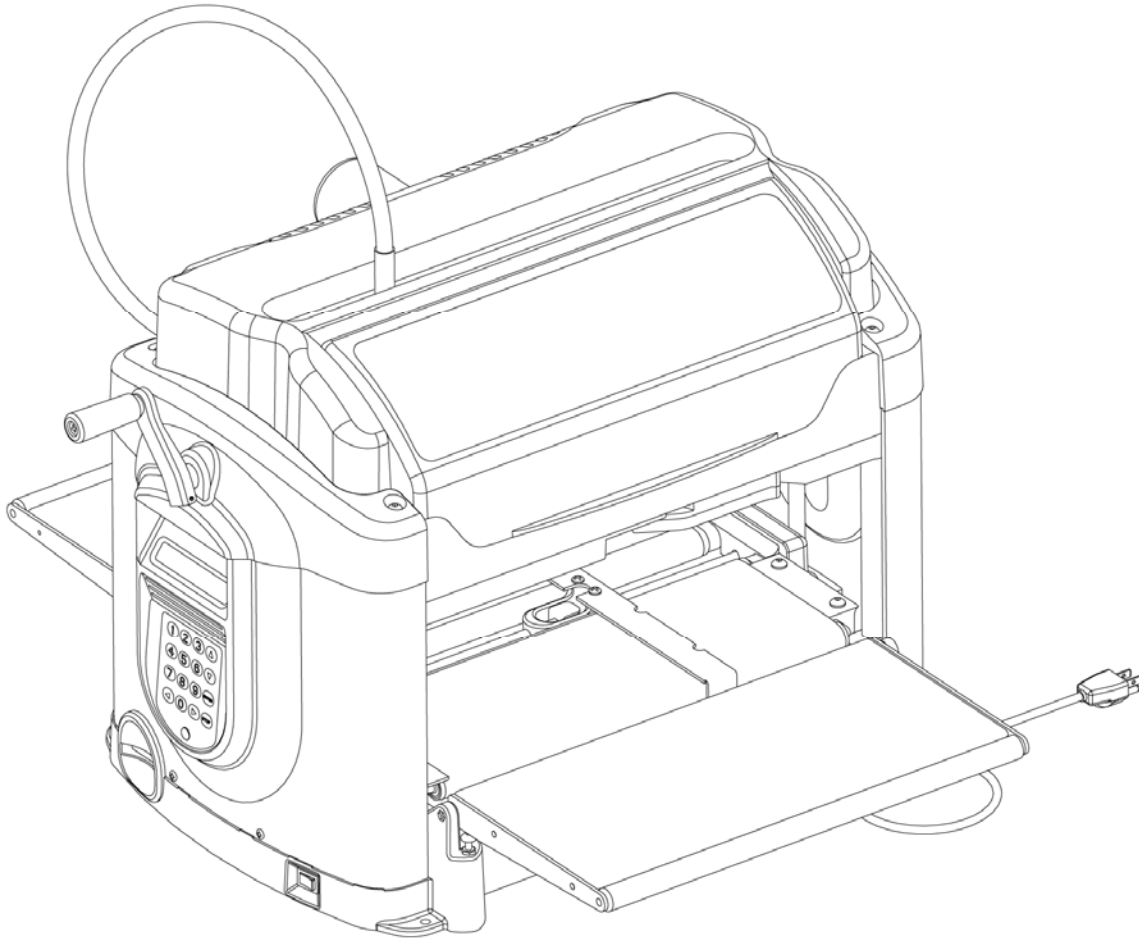


Owner's Manual

MODEL CW.01.01 (Machines with A&B Serial Numbers)



Manual Revision 1.54 (Version A/B Machines)

This manual is revised regularly. Please visit us at www.carviewright.com to download the latest version of this manual.

CAUTION: Read and follow all Safety Rules and Operating Instructions before using this product.

Please keep the box, protective corners, and packaging foam from the CarveWright machine. This box will be used for shipping in the event that the unit needs servicing.

Owner Assistance Line: 713-473-6572
LHR Technologies, Inc
www.carviewright.com

- Warranty
- Specifications
- Safety
- Setup
- Features
- Operation
- Maintenance
- Tips
- Troubleshooting

Basic Limited Warranty Statement

Every CarveWright Machine comes with, at least, the following **Minimum Warranty**. In addition, each CarveWright Machine may have additional warranty protection based on the product you purchased. Please retain, and consult, the warranty documentation that comes with your system for specific rights and privileges afforded to you by that purchase. Product phone support is also provided for the duration of the purchased warranty.

Minimum Warranty

LHR Technologies, Inc. ("LHR") warrants product parts against defects in material or workmanship for the time period of **30 days** from the original date of purchase or **10 hours** of use, whichever comes first. Parts and labor for work performed under warranty are covered for 30 days from the date of repair, or 30 days from the date of purchase in the case of a CRU. Pursuant to this Limited Warranty, LHR will, at its option, (i) repair the product using new or remanufactured parts; or, (ii) replace the product with a new or remanufactured product. You will be responsible for shipping on all parts and services. For purposes of this Limited Warranty, "remanufactured" means a product or part that has been returned to its original operational specifications. **In the event of a warranty issue, these are your exclusive remedies.**

This warranty applies to the original purchaser only and is not transferable. The CarveWright is warranted for use in the United States only. This product is for personal home use only. Any commercial or industrial use voids the warranty. Please use reasonable care in the operation and maintenance of the product as described on the Owner's Manual(s).

This warranty does not apply to any refurbished, reconditioned or remanufactured Machines. Nor does it apply to any Machines that have been re-packaged or re-sold in any manner.

Please retain original cash register sales receipt or receipt from LHR as proof of purchase for warranty work. Also retain the original box and packaging materials. **This product must be registered with LHR before obtaining any warranty service.**

MAKING A WARRANTY CLAIM:

To process a warranty claim on this product please call the LHR customer service line at (713) 473-6572. **DO NOT return the Machine to the retailer.** The product must be evaluated by an LHR Technologies Authorized Service Technician. Service technicians can be reached at (713) 473-6572 or by email at support@carviewright.com.

When you contact customer service, you must follow the problem determination and resolution procedures that the LHR service technician(s) specifies. You are responsible for following the instructions that LHR provides.

If your problem can be resolved with a Customer Replaceable Unit ("CRU"), LHR will ship the CRU to you for you to install. CRU information and replacement instructions are available electronically. Installation of a CRU is your responsibility. If LHR installs a CRU at your request, you will be charged for the installation labor. In some cases, LHR requires a base charge for the CRU (commonly referred to as a "Return Rebate") to insure that the part taken out of the Machine will be returned. The Rebate will be refunded if the used part is received within 75 days as shown on the Return Rebate Request Form (www.carviewright.com/2010CWweb/returnrebate.htm).

If the Machine does not function as warranted during the warranty period and your problem cannot be resolved over the telephone, electronically, or with a CRU, LHR will either, at its discretion, 1) repair it to make it function as warranted, or 2) replace it with one that is at least functionally equivalent.

If CarveWright customer service deems it necessary to return the Machine to LHR for warranty service, customer service will issue a Return Material Authorization (RMA). Upon obtaining an RMA from customer service, you must ship the Machine to an LHR Authorized Service Center with a copy of your proof of purchase and a completed RMA form containing your name, return shipping address, and a brief written description of the problem. The RMA number must appear on the outside of the shipping box. Only Machines bearing a valid RMA will be accepted by LHR. Freight costs, if any, must be prepaid by the owner. Once the shipping has been paid, LHR will issue call ticket to have the machine picked up and delivered. Product should be shipped in its

original packaging or in approved packing material, which can be obtained from LHR by calling (713) 473-6572 or purchased through the online store at (<http://store.carviewright.com>).

Any damage caused by improper packaging shall be the responsibility of the purchaser. Shipping damage is not covered by the warranty. It is strongly recommended that customers obtain adequate insurance on any shipments to LHR. The costs of such insuring/shipping are your responsibility. LHR, at its sole discretion, will either repair or replace your Machine, and return it shipping prepaid to the address you provide in the letter included with your RMA.

THIS WARRANTY DOES NOT COVER:

- Merchandise sold as reconditioned, used, rental equipment, and floor and display models unless otherwise noted at the time of sale.
- Merchandise that has become damaged or inoperative because of ordinary wear, misuse, cold, heat, rain, excessive humidity, wetness, freeze damage, use of improper chemicals, negligence, accident, failure to operate the product in accordance with the instructions provided in the Owner's Manual(s), improper installation of CRU's and damage caused by said installation, commercial or industrial use, acts of God, limitations of technology, the use of accessories or attachments not specified by LHR, or unauthorized repairs, modifications or alterations.
- Costs associated with improper initial set-up of Machine as detailed in the Operators manual.
- Repair and transportation costs of merchandise determined not to be defective.
- Costs associated with assembly, required cleaning and maintenance, adjustments or other installation and start up costs.
- Structural and/or cosmetic damage, as these do not result from standard operation.
- Expendable parts or accessories supplied with the product which are expected to become inoperative or unusable after a reasonable period of use including but not limited to flex shafts, cutting/router bits, quick-change mechanism, grit surface drive belts, bit adapters, and lubricants.
- Using the Machine with unapproved bits or material will void the warranty. Warranty is null and void if Machine is used to cut metals, stone, or any other hard material.
- Electronic parts supplied under the warranty, and installed by the customer, are not covered.
- Any unauthorized repairs, modifications, or alterations will void the warranty.
- ANY INCIDENTAL, INDIRECT OR CONSEQUENTIAL LOSS, DAMAGE, OR EXPENSE THAT MAY RESULT FROM ANY DEFECT, FAILURE OR MALFUNCTION OF THE PRODUCT IS NOT COVERED BY THIS WARRANTY. Some states do not allow the exclusion of or limitation of incidental or consequential damages, so the above limitation or exclusion may not apply to you.

OTHER WARRANTY CONDITIONS:

This warranty only includes the cost of parts and labor when applicable for items covered by the warranty. The sole liability of LHR with respect to this warranty shall be repair and/or replacement as set forth herein.

No claim of breach of warranty shall be cause for cancellation or rescission of the contract of sale of any CarveWright Machine.

This warranty gives you specific legal rights, and you may also have other rights, which vary from state to state.

IMPLIED WARRANTIES (INCLUDING THOSE OF MERCHANTABILITY OR FITNESS FOR A PARTICULAR PURPOSE) ARE LIMITED IN DURATION, WHICH IS NOT TO EXCEED THE DURATION OF THIS WARRANTY. Some states do not allow limitations on how long an implied warranty lasts, so the above limitations or exclusion may not apply to you.

Please keep the box and packaging from the CarveWright Machine. **Machines not packed in the original packaging are damaged in shipping most of the time. Customers are responsible for this damage which can cost as much as the total price of the Machine.**

Also, make sure to retain the protective cardboard edge protectors and insert them inside the box around the foam in the corners.

**LHR Technologies Inc., Warranty Dept.
4930 Allen Genoa Road, Suite D
Pasadena, TX 77504
Customer Service Line: (713) 473-6572**

Introduction

The CarveWright™ System, with its computer-controlled 3D carving and general woodworking capabilities, is a revolutionary breakthrough in bench-top power tool design. This manual will explain the many features of the CarveWright machine to help make creative carving operations pleasant and rewarding.

Safety, performance, and dependability have been given top priority in the design of the CarveWright System. Read carefully through this entire operator's manual before using the new CarveWright System. Pay close attention to the *Rules for Safe Operation* section and all Safety Alert Symbols. If the CarveWright System is used properly and only for what it is intended, it will provide many hours of safe, reliable service.

For access to online information about the CarveWright Design Software visit <http://www.carviewright.com>.



WARNING or CAUTION:

Look for this symbol to point out important safety precautions. It means attention -- Personal safety is involved!



Look for this symbol to point out helpful information and hints that will allow maximum efficiency and enjoyment of the CarveWright system.

Please keep the box, protective cardboard corners, and packaging from the CarveWright machine. This box will be used for shipping in the event that the unit needs servicing.



WARNING: Machines not packed in the original packaging are damaged in shipping most of the time. Customers are responsible for this damage, which can cost as much as the total price of the machine in some cases.

Check Out These Great Resources to Learn More About Your CarveWright Machine and the Designer Software.

- **The CarveWright Website (www.carviewright.com)**
(User's Forum, Customer Gallery, Tutorials & so much more)
- **Software Tutorials**
(Step-by-step instructions on how to use the basic software functions)
- **The CarveWright Corner**
(Free Monthly Newsletter with customer spotlight, product news & contests)
- **Tips & Tricks**
(Free Monthly Newsletter with expert advice from power users)
- **The Pattern Post**
(Free Monthly Newsletter featuring new patterns and pattern vendors)
- **CarveWright Training Classes**
(Check website for next available training class date & location)
- **CarveWright Tradeshows**
(Check website to see when we are in a city near you)

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Specifications

Package Size.....	28.5" Long x 20.25" Wide x 18" Deep
Package Weight.....	78 lbs (35.4 kg)
Machine Weight.....	70 lbs (31.8 kg)
Cut Motor Speed (No Load).....	20,000 rpm
Cut Motor Horsepower (Peak).....	1.0Hp
Electrical Rating.....	110VAC at 8 A, 60 HZ
Power Cord Length.....	6 feet
Maximum Cut Depth.....	1" (or length of cutting flutes)
Movement Velocity:	
Length Axis.....	2 inches per second
Width Axis.....	12 inches per second
Up/down Axis.....	12 inches per second
Workpiece Size (Min):	
Length.....	7.0 inches
Width.....	1.5 inches
Height.....	0.5 inches
Workpiece Size (Max):	
Length.....	144 inches (Limited by weight)
Width.....	14.5 inches
Height.....	5.0 inches

Rules for Safe Operation

CAUTION: Read and follow all Safety Rules and all Operating Instructions before using this product.

General Safety Rules For Power Tools



ALWAYS WEAR EYE PROTECTION. The operation of any power tool can result in foreign objects being thrown into the eyes, which can result in severe injury. Before beginning tool operation, always wear safety goggles or safety glasses with side shields and a full-face shield when needed. A Wide Vision Safety Mask is recommended for use over eyeglasses or standard safety glasses with side shields. Always wear eye protection that is marked to comply with ANSI Z87.1.



ALWAYS WEAR EAR PROTECTION. Power tools can generate high levels of noise that will cause permanent hearing loss. Before beginning tool operation, always don hearing protection to minimize the risk of damaging hearing.



ALWAYS BE ALERT. Operating electrically powered machinery poses a risk of serious physical injury to hands and fingers. Always operate machinery with **ALL** guards in place and in good working order. **DO NOT** attempt to defeat safety guards!

- **KNOW THE POWER TOOL.** Read the operator's manual carefully. Learn the machine's applications and limitations as well as any specific potential hazards related to this tool.
- **MAINTAIN TOOLS WITH CARE.** Keep cutting tools sharp and clean for better and safer performance. Follow instructions for lubricating and changing accessories.
- **USE THE RIGHT TOOL FOR THE JOB.** Do not force the tool or attachment to do a job for which it was not designed. Use it only the way it was intended.
- **DO NOT OVERREACH.** Keep proper footing and balance at all times.
- **KEEP WORK AREA CLEAN.** Cluttered work areas and workbenches invite accidents. Keep floors clean and free of accumulated dust. **DO NOT** leave tools or pieces of wood on top of the machine or on support extensions while it is in operation.
- **KEEP WORK AREA WELL LIGHTED.** Good lighting promotes safety and good output.
- **DO NOT USE IN DANGEROUS ENVIRONMENT.** Do not use power tools near gasoline or other flammable liquids or explosive fumes. Do not use in damp or wet conditions.
- **WEAR A DUST MASK** to keep from inhaling fine particles. Use wood dust collection systems whenever possible.

- **NEVER LEAVE A RUNNING TOOL UNATTENDED.** Turn the power off and do not leave the tool until it comes to a complete stop.
- **USE THE PROPER EXTENSION CORD.** Make sure the extension cord is in good condition. Use only a cord heavy enough to carry the current the product will draw (see under Electrical Connections the proper gauges and lengths to use.)
- **DISCONNECT TOOL** from the outlet when not in use or before servicing.
- **DRESS PROPERLY.** Do not wear loose clothing, gloves, neckties, rings, bracelets, or other jewelry near a running machine. They can get caught and draw the user into moving parts. Wear protective hair covering to contain long hair. Non-slip footwear is recommended.
- **GUARD AGAINST ELECTRICAL SHOCK** by preventing body contact with grounded surfaces such as pipes, radiators, or appliances while using the tool.
- **GROUND ALL TOOLS.** When using an external dust collection system or vacuum make sure to use only grounded equipment to reduce the risk that harmful static electricity will accumulate due to the air flow. (Also See Electrical Connections)
- **DO NOT ABUSE POWER CORD.** Never yank the cord to disconnect it from receptacle. Keep the cord from heat, oil, and sharp edges. Inspect power cords regularly and repair or replace if damaged.
- **PROTECT VISITORS AND CHILDREN.** All visitors should wear safety glasses, hearing protection, and be kept a safe distance from work area. Do not let visitors contact the tool or extension cord while it is operating.
- **MAKE WORKSHOP CHILDPROOF.** Use padlocks and master switches, and remove switch keys
- **AVOID ACCIDENTAL STARTING.** Be sure switch is off when plugging in the tool.
- **DO NOT OPERATE ANY POWER TOOL WHILE UNDER THE INFLUENCE OF DRUGS, ALCOHOL, OR ANY MEDICATION AFFECTING ALERTNESS.**
- **STAY ALERT AND EXERCISE CONTROL.** Stay alert and use common sense. Do not operate the tool when tired. Do not rush.

Specific Safety Rules & Precautions For The CarveWright.



WARNING: Look for this symbol throughout this manual. It points out important safety precautions. It means attention -- Personal safety is involved!

- **WHILE USING MACHINE,** make sure that the power to the machine is kept constant. Using other high power draw machines on the same power leg may cause the machine to lose position and damage the workpiece.
- **BEFORE MAKING A CUT,** be sure that all mechanical adjustments and settings are secure. Until thoroughly familiar with the operation, it is a good idea to create a checklist to help ensure all are secure.
- **REMOVE WRENCHES AND ADJUSTING KEYS.** Get in the habit of checking - before turning on the tool - that any hex keys or adjusting wrenches are removed from tool.
- **CHECK FOR DAMAGE.** Before using the tool, routinely check for any damaged parts, including guards. Look for anything that could interfere with proper operation and performance, such as any binding or misalignment of moving parts or any sign of instability in the carving system. A damaged part must be properly repaired or replaced by a qualified service technician at a repair center to avoid risk of personal injury.
- **BE SURE THE BIT CLEARS THE WORKPIECE.** Never start the system with the bit touching the work piece.
- **DO NOT HOLD OR STRESS THE FLEX SHAFT DURING OPERATION.** Placing stress on the shaft during operation will accelerate wear and cause premature failure.
- **NEVER ATTEMPT TO DEFEAT SAFETY DEVICES OR INTERLOCKS.** Guards and other safety devices protect the user from injury; do not try to bypass or remove them.
- **KEEP HANDS AWAY FROM CUTTING AREA.** When the machine is running, never reach underneath the workpiece or into the blade-cutting path for any reason.
- **DO NOT PLACE HANDS ON THE GRIT SURFACE DRIVE BELTS DURING OPERATION.** Belts in motion could drag a hand into the machine and cause injury.

- **AVOID AWKWARD OPERATIONS AND HAND POSITIONS** where a sudden slip could cause hands to move into the cutting area.
- **NEVER OPERATE THE MACHINE WITHOUT THE MUFFLER BAG IN PLACE.** The bag captures dust and debris from machining operations.
- **NEVER LOOK INTO THE VACUUM OUTLET DURING MACHINE OPERATION.** Machining debris could be thrown out at high speed and cause eye injury.
- **TURN OFF THE SYSTEM IF A STRANGE NOISE OR HEAVY VIBRATION OCCURS.** Immediately turn off the system. Then locate and correct the source of the problem before restarting.
- **USE A SUPPORT FOR LONG WORKPIECES.** To minimize the risk of over stressing the machine, use a sturdy “outrigger” support when carving a long workpiece more than 36 inches in length. **Never substitute a person for a proper support.**
- **USE RECOMMENDED ACCESSORIES.** Using improper accessories may risk injury. Consult the accessories section for recommended accessories.
- **USE ONLY APPROVED CUTTING BITS** to ensure quality and to avoid equipment damage or injury.
- **KEEP BITS CLEAN AND SHARP.** Sharp bits minimize workpiece burning, poor cut quality, and stress to the system. Keep bits free of rust, grease, and pitch.
- **USE GLOVES TO HANDLE HOT CUTTING BITS.** Recently used cutting bits are hot, and all bits have sharp edges; gloves will help prevent cuts and burns.
- **USE ONLY ORIGINAL REPLACEMENT PARTS.** Repairs using other than original replacement parts may create a hazard as well as damage to the machine. To ensure proper repair using original replacement parts, a qualified service technician at a CarveWright service center should make all repairs, whether electrical or mechanical.
- **DO NOT USE THE TOOL IF THE POWER SWITCH DOES NOT TURN IT ON AND OFF.** Have defective switches replaced by a CarveWright service center.
- **CUT ONLY WOOD, PLASTIC OR WOOD-LIKE MATERIALS.** Do not cut metal.
- **NEVER** cut more than one piece at a time.
- **DO NOT STACK** more than one workpiece in the CarveWright at a time.
- **BE SURE THE WORKPIECE PATH IS FREE OF NAILS.** Inspect for, and remove all nails, staples, and protruding features from the lumber before cutting.
- **KEEP TOOL DRY, CLEAN, AND FREE FROM OIL AND GREASE.** Always use a clean cloth when cleaning. Never use brake fluids, gasoline, petroleum-based products, or any solvents to clean the system.
- **DO NOT STAND ON TOOL.** Serious injury can occur if tool is tipped or if the cutting tool is unintentionally contacted.



WARNING: Operation of this tool should not be attempted until all instructions, safety rules, etc. contained in this manual have been read thoroughly and understood completely. Failure to do so can result in accidents involving fire, electric shock, or serious personal injury. Save the operator's manual and review it frequently for continuing safe operation and for instructing others who may use this tool.



WARNING! Some dust created by power sanding, cutting, and drilling contains chemicals known to cause cancer, birth defects, allergic reactions, or reproductive damage. Some examples of these chemicals are: Lead from lead-based paints, Arsenic, copper, and chromium from chemically treated lumber, Wood resin, Plastic solvents, and Silica Dust.

To reduce exposure to these chemicals: 1) Work in a well ventilated area, 2) Work with approved safety equipment, such as dust masks that are specially designed to filter out microscopic particles AND 3) Keep the machine and work area clean.



IMPORTANT NOTE: Servicing requires much care and specialized knowledge of the system and should be performed only by a qualified service technician. For service, return the machine to the nearest repair center in the original packaging.

Electrical Connections

POWER SUPPLY

The CarveWright woodworking machine is controlled by precision electronics. It should be connected **only** to a **power supply that is 120 volts nominal, 60 Hz, AC (normal household outlet)**. It should **not** be connected to a 240-volt power supply. This tool will not operate on direct current (DC). If the machine does not operate when plugged into an outlet, check to see that the fuse or circuit breaker for the outlet is not open and that the outlet has power available. The plug has polarized terminals so make sure that it is inserted properly into the outlet.

The machine is UL certified and listed (3HPU E304775). This machine is considered by UL as “double insulated” and as such has no ground connection. The UL listing number can also be found on the sticker on the back of the machine.

EXTENSION CORDS

When using the CarveWright at an extended distance from the wall outlet, use an extension cord heavy enough to carry the current that the tool will draw without inducing a large resistance load. An undersized extension cord will cause a drop in line voltage, which can result in a momentary loss of power. This will cause the machine sensors to work intermittently and can even cause damage to the machine. This may show itself in random machine stalls or even a full electronics reboot. Additionally, only connect to a dedicated AC circuit. Circuits with other large loads (AC units, other tools, dust collection systems, etc.) can also cause a momentary voltage drop when operating at the same time (especially at startup).

Use the chart provided below to determine the minimum wire size required in an extension cord. Only jacketed cords listed by Underwriters Laboratories (UL) should be used.

Length of Extension Cord vs. Minimum Wire Size (American Wire Gage - AWG)

Up to 10 feet - 14 AWG

10 to 50 feet - 12 AWG

Over 50 feet – not recommended

When working with the tool outdoors, use an extension cord that is designed for outside use (This is indicated by the letters **WA** on the power cord's outer jacket). Before using an extension cord, inspect it for loose or exposed wires and cut or worn insulation.

Storing the Machine

It is important that the CarveWright be stored indoors in a low humidity environment. Never expose the machine to temperatures of over 110 degrees Fahrenheit for any extended period of time. The machine should not be used in an environment with a temperature of less than 40 degrees Fahrenheit. Make sure that all exposed metal surfaces on the quick release chuck and bit adapters are well oiled for operation and storage.



Be sure to keep the box, protective cardboard corners, and packing foam should the machine need to be returned for service.

Glossary

Bevel Cut - A cut made across a workpiece that results in an angle other than 90° to the table surface.

Cross Cut - A cutting operation *across* the grain or width of the workpiece.

Head Screw - The threaded shaft on each side of the machine by which the head is raised and lowered when activated by the head crank.

Joint or Jointing - A trim cut **parallel** to the grain of the wood on the edges of a board to create 90-degree angle with the top and bottom surface. A joint will create a smooth and, most important, straight edge and is often used in preparation for a glue joint to attach the board to another piece of wood.

LCD - Liquid Crystal Display – The two-line text display found above the keypad.

Miter Cut - A vertical cut made at any angle other than 0° across the workpiece.

Molding - A shaping cut that gives a varied profile to the workpiece.

Pitch - A sticky, sap-based substance found in some woods.

Raster Carving - A carving produced by taking many small passes with the carving bit, building the image one line at a time.

Rip Cut - A cut made *parallel* to the grain or length of the workpiece.

Rout - To hollow, scoop or carve out.

Snipe - An unwanted depression formed near the end of a workpiece caused by the uneven transition of the workpiece from one support surface to another. Minimize snipe by ensuring that the auxiliary outfeed supports are properly adjusted. The free end of the workpiece should also be well supported so that its weight does not place lifting pressure at the end of the workpiece being carved.

Squaring Cut - A smoothing trim cut **across** the grain of the wood on the end of a board to create 90-degree angles with the top, bottom, and side edges.

Vector Cut - A cutting operation that is composed of a group of strokes from one point to another. These can be lines, circles, splines or any other number of geometric elements.

Workpiece - Is the item on which the cutting operation is being performed. The surfaces of a workpiece are commonly referred to as faces, ends, and edges.

Unpacking the CarveWright Machine

The items included with your machine will vary depending on the model purchased. All machine packages will include the following:

- 1) CarveWright Machine, 2) CarveWright Software CD, 3) Operator's Manual, 4) CarveWright Memory Card, 5) CarveWright Memory Card Programmer, 6) Muffler/Dust Collector Bag, 7) Crank Handle Ball and Shoulder Bolt

Machine packages sold with the QC chuck will also include:

- 1) A 1/16" Diameter Tip Tapered Carving Bit with Tapered Bit Adapter, 2) 1/8" Diameter Cutting Bit with Tapered Bit Adapter, 3) 3/32" Allen Wrench, 4) Bit removal Tool

Machine packages sold with the CarveTight chuck will also include:

- 1) A 1/16" Diameter Tip Tapered Carving Bit with Straight Bushing, 2) 1/8" Diameter Cutting Bit with Straight Bushing, 3) 4mm T-Handle Allen Wrench

Items Included With the CarveWright System

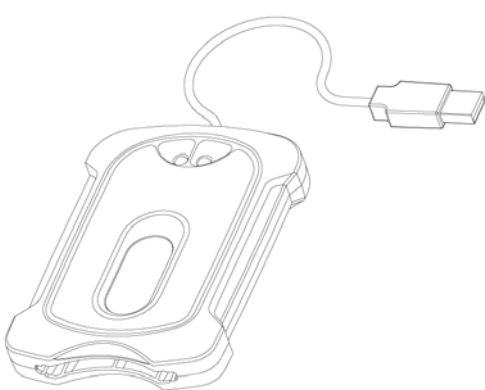


FIGURE 1: CARVEWRIGHT MEMORY CARD PROGRAMMER

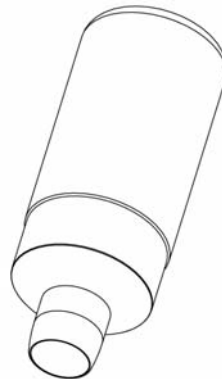


FIGURE 2: MUFFLER AND DUST COLLECTOR BAG



FIGURE 3: CARVEWRIGHT MEMORY CARD

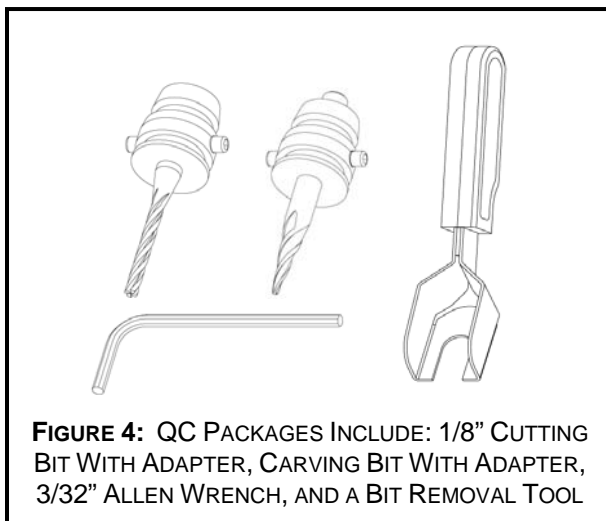


FIGURE 4: QC PACKAGES INCLUDE: 1/8" CUTTING BIT WITH ADAPTER, CARVING BIT WITH ADAPTER, 3/32" ALLEN WRENCH, AND A BIT REMOVAL TOOL

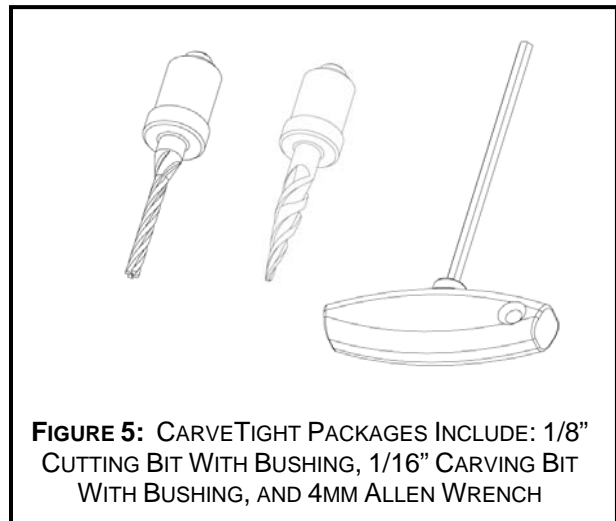


FIGURE 5: CARVE TIGHT PACKAGES INCLUDE: 1/8" CUTTING BIT WITH BUSHING, 1/16" CARVING BIT WITH BUSHING, AND 4MM ALLEN WRENCH

Unpacking and Setting Up the CarveWright System

1. **Remove the top packaging foam:** After opening the shipping box, carefully remove the top molded foam packing from the machine. Located in the top tray are items B through K listed above.
2. **Remove the machine from box:** With a helper, lift out the machine and place it on a sturdy table or bench. Fold down the Outfeed Support Tables. Remove the plastic film covering the top clear safety cover.
3. **Attach the handle:** Attach the crank handle ball to the crank lever using the supplied shoulder bolt.

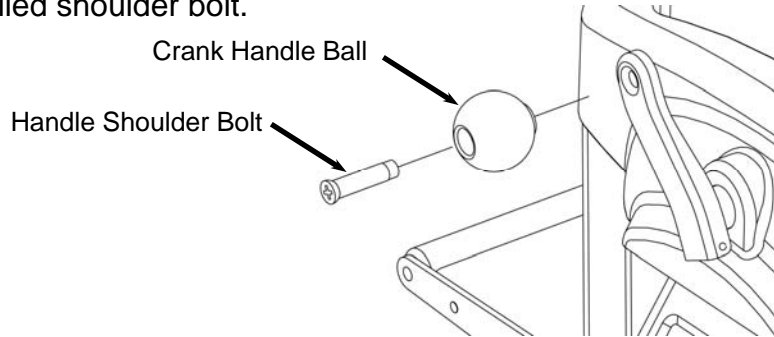


FIGURE 6: ATTACHING THE HANDLE

4. **Prepare the flexshaft assembly:** Remove the plastic wrapping and rubber band from the end of the flexshaft assembly. Gently pull the protruding flexshaft core (with squared end) out of the sheath several inches. Holding the end vertically, push the core back into the sheath and make sure that it slips into, and engages, the cutting motor. It will drop into the receptacle on the motor side about 5/8ths of an inch. Turn the core by hand and feel for resistance of the motor. If the shaft spins without resistance, push the core inward while rotating until it drops into the slot and engages the motor. The flexshaft core should appear as in Figure 7.

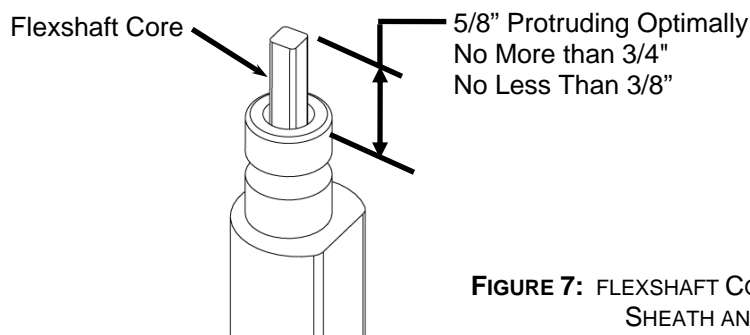


FIGURE 7: FLEXSHAFT CORE ASSEMBLY INTO SHEATH AND MOTOR

5. **Insert the flexshaft into cutting head:** Looking through the slot in the top cover, locate the shaft receptacle in the top of the cutting head. The end of the flexshaft assembly is held in place with a ball detent. Inside the receptacle there is a square recess that mates with the exposed square end of the flexshaft core. Turn the chuck on the bottom of the cutting head (open the safety cover for access) until the square core end can be inserted into the recess. Press the flex shaft all the way down into its receptacle. A click will be heard and felt as the shaft snaps into place.

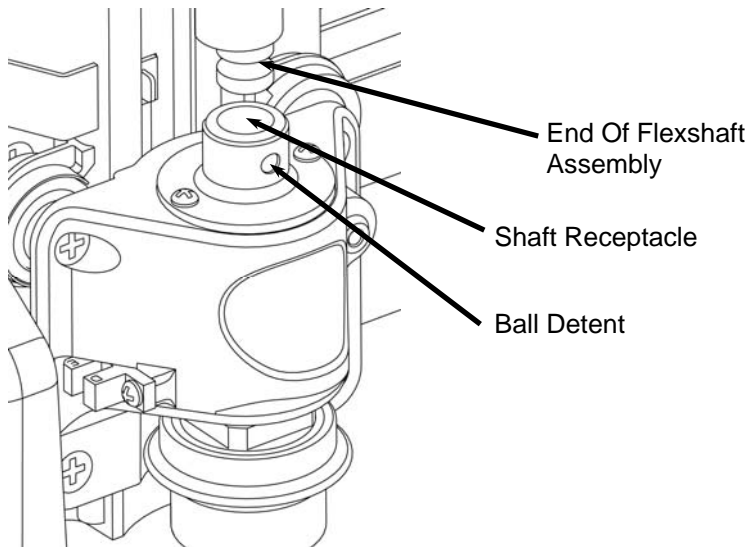


FIGURE 8: INSERTING THE FLEXSHAFT

6. **Check the machine head pressure.** It is very important that the head pressure be checked prior to operating the machine. Like other machine tools, the machine structure must be checked and adjusted during initial set-up. Many times the rigors of shipping will cause the machine structure to become slightly misaligned which in turn causes decreased head pressure. The machine will not operate correctly with low head pressure. Please refer to the *Troubleshooting* section of this manual to view the directions for checking the head pressure and the *Care and Maintenance* section to view the instructions for adjusting the machine if the head pressure is too low at set-up.
7. **Prepare cutting bits:** The 1/16" Tapered carving Bit and the 1/8" Cutting bit will come assembled into the bit adapters. The setscrews will be secured with permanent thread cement. **Do not attempt to loosen as the hex socket on the setscrew will likely strip.** To replace a broken bit or to mount other purchased un-assembled bits, please see the section titled *Bit Adapter Assembly* in this manual.
8. **Attach muffler and dust collector bag:** Insert the muffler bag into the vacuum outlet on the rear of the machine by pressing and twisting it into place.
9. **Plug the power cord into a wall outlet.**
10. **Make sure that the outfeed tables are adjusted correctly.** Fold the outfeed trays down and check that they are adjusted to the correct height. To check, place a flat piece of material across the two belt drive trays and verify that the rollers on the outfeed trays are just below the material. Adjust if necessary.
11. **Insert memory card: BEFORE THE MACHINE CAN BE USED, THE MEMORY CARD NEEDS TO BE PROPERLY INSERTED. THE LCD SCREEN WILL BE BLANK IF THE CARD IS NOT INSERTED.** . Note: In order to carve a pattern you must first use the CarveWright designer software to generate one and save it to the memory card. The onboard machine functions can still be used without using the software first.
12. **Store packaging:** Please keep the box, protective cardboard corners, and packing foam for secure transportation to the service center in the event that the machine needs service.

Hardware Features

The key features of the CarveWright multi-purpose tool and their locations are shown in the following illustrations.

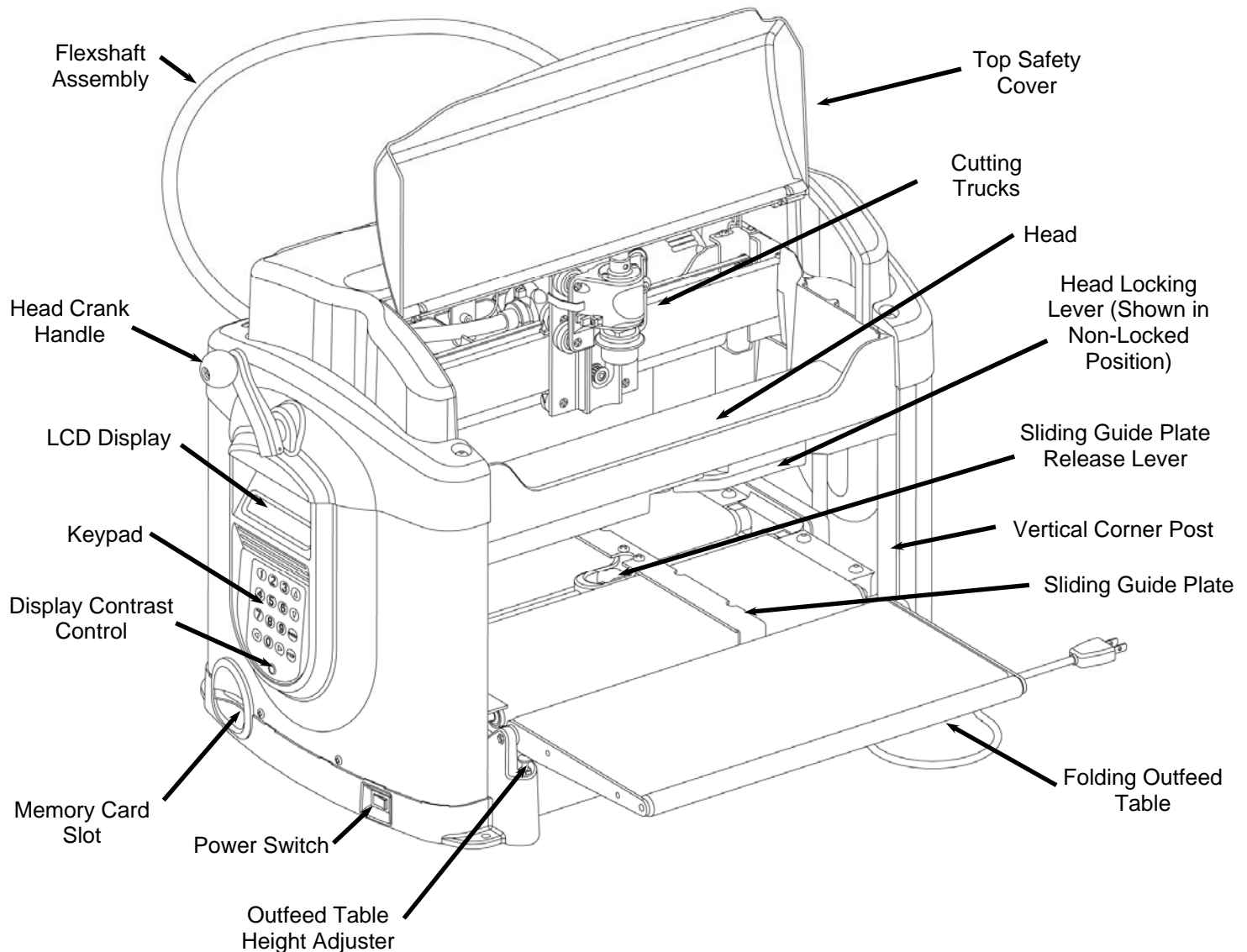


FIGURE 9: FEATURES - FRONT VIEW

The CarveWright is designed for ease of use, with nearly all operations commanded from the keypad side as shown in Figure 9.

Become familiar with the names and locations of these features, as they will be referred to throughout this manual.

HARDWARE FEATURES (cont.)

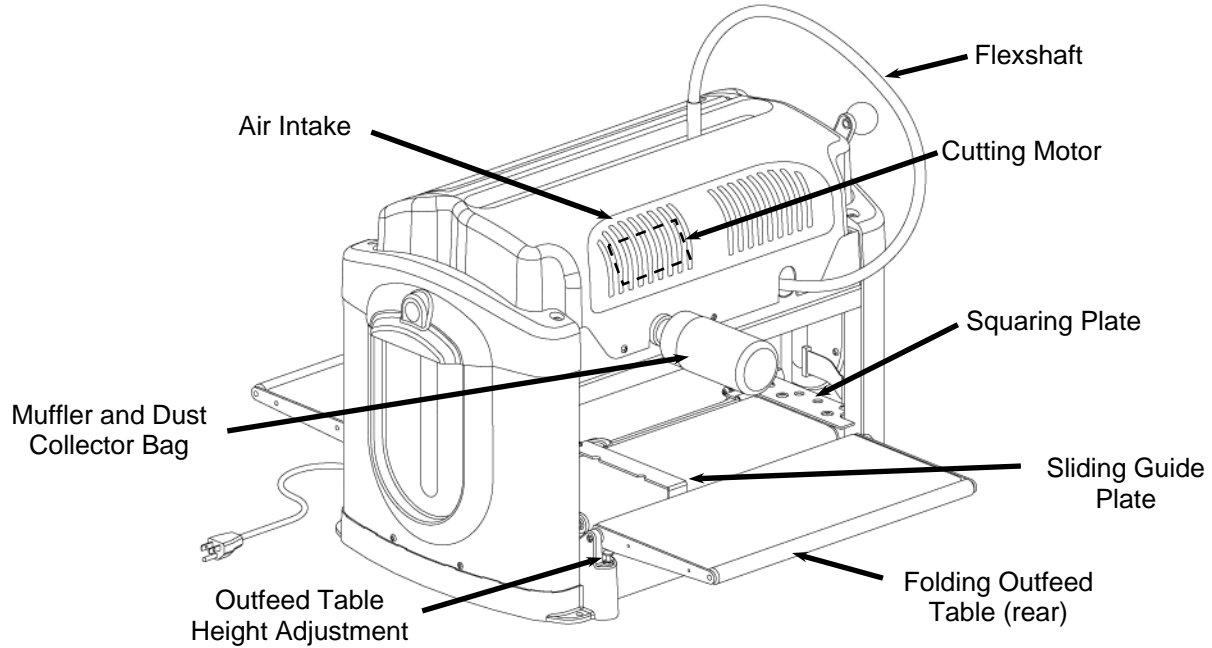
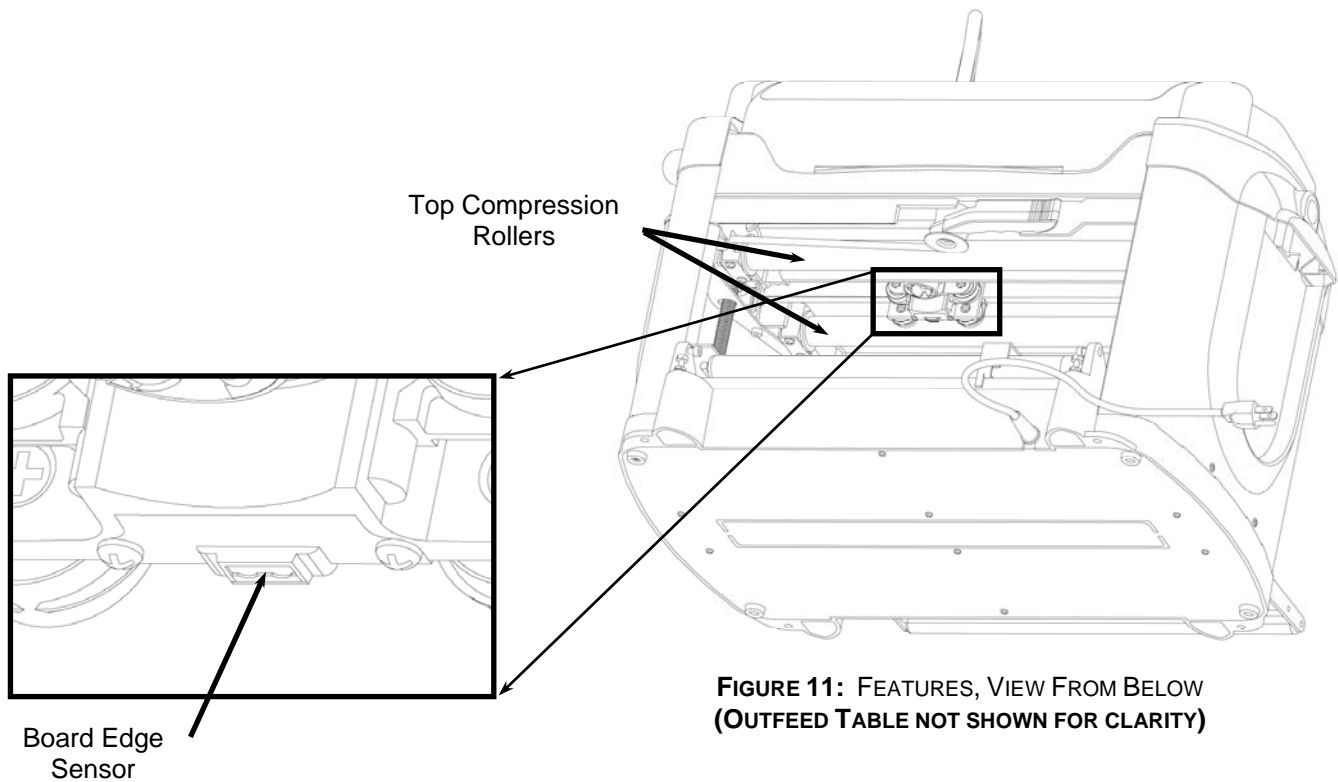


FIGURE 10: FEATURES - REAR VIEW



**FIGURE 11: FEATURES, VIEW FROM BELOW
(OUTFEED TABLE NOT SHOWN FOR CLARITY)**

HARDWARE FEATURES (cont.)

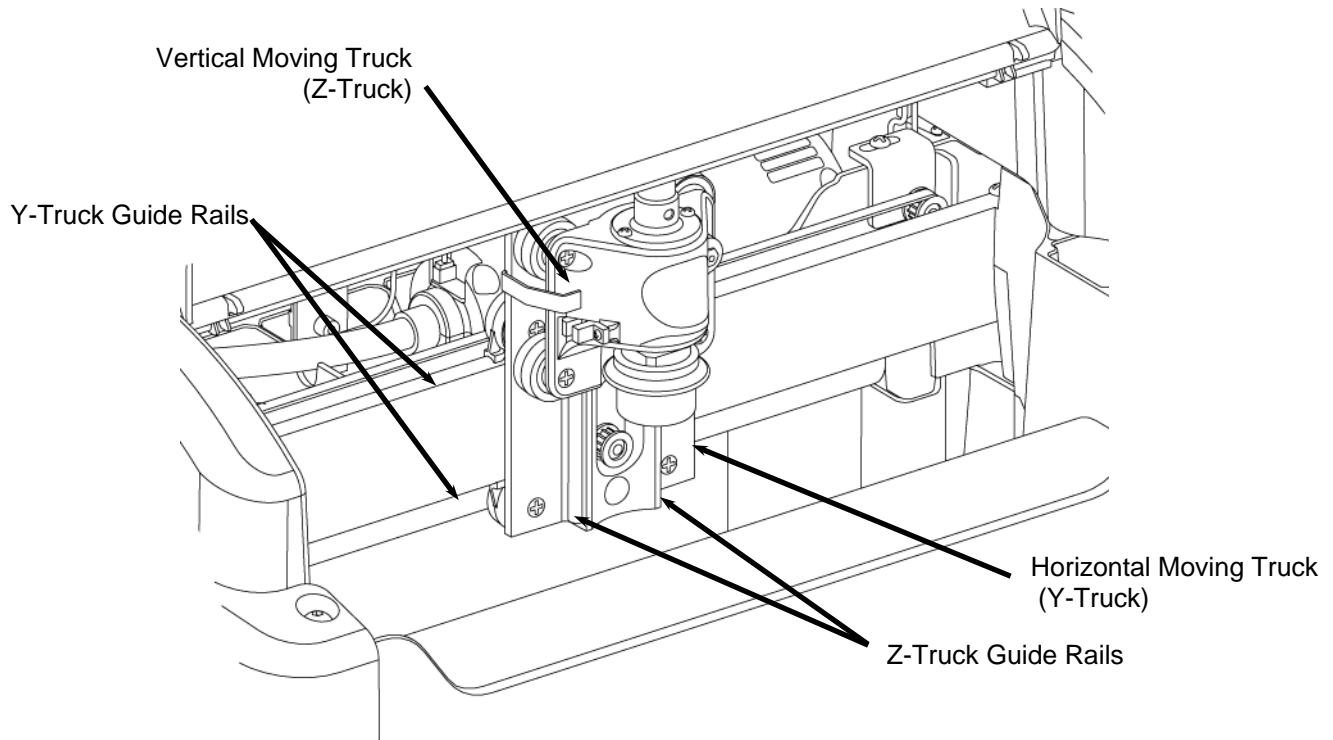


FIGURE 12: CUTTING HEAD ASSEMBLY

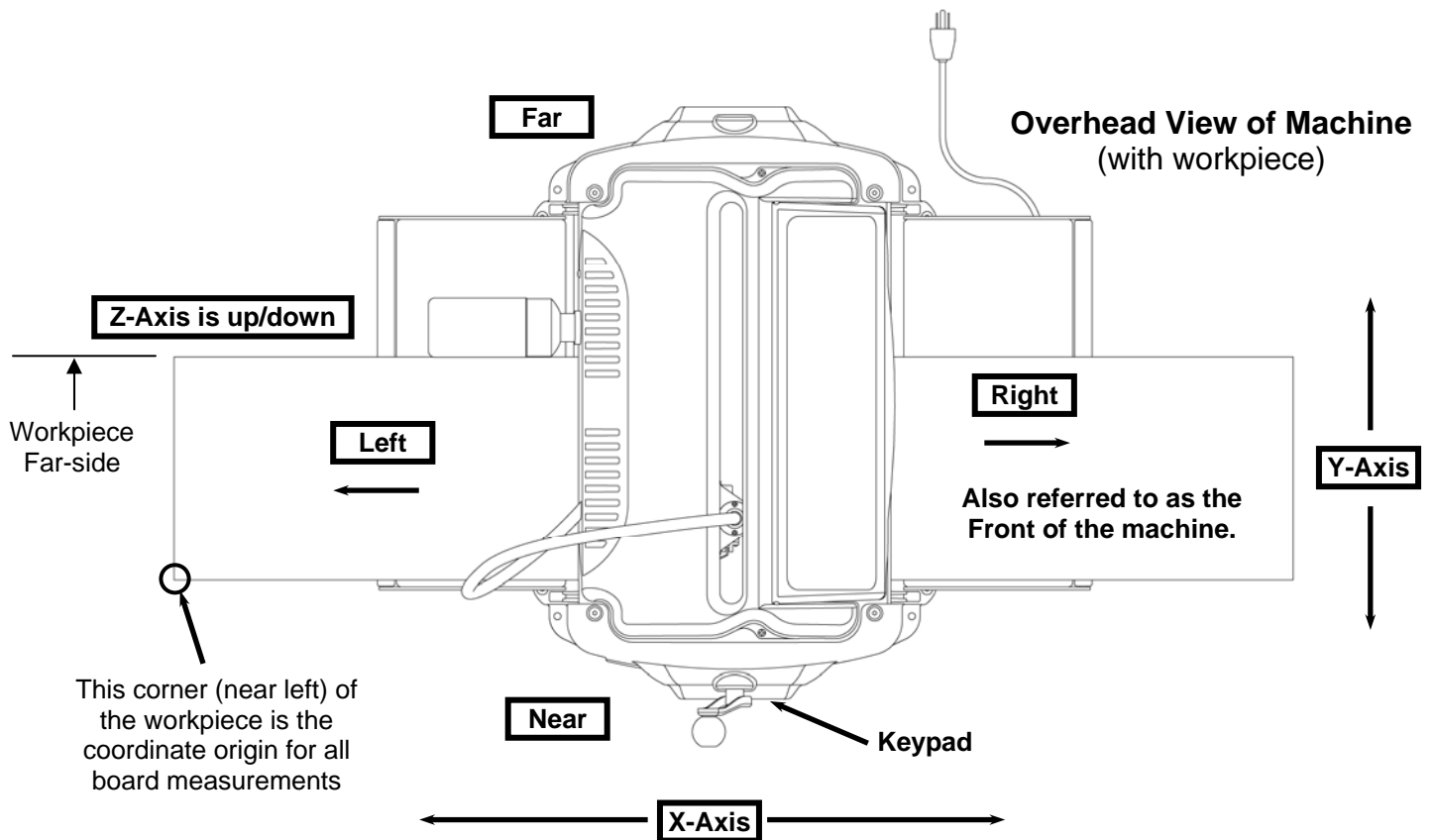


FIGURE 13: DIRECTIONAL CONVENTIONS

Operation

Using the CarveWright System

Before the CarveWright can begin to function, the CarveWright memory card must be installed. With the power off, push the memory card gently into the memory card slot until it stops, making sure the label is up.



WARNING: Never remove the memory card from the machine while it is on. Doing so can result in damage to the workpiece.



At any point during operation the CarveWright machine can be stopped by pressing the **STOP** key or by lifting the cover. If desired the machine can be restarted by closing the cover and pressing **ENTER**. The machine will resume cutting at the point where it was stopped. Pressing the **STOP** button a second time will abort the project, so be careful when restarting.



Note for reading this manual: all keypad button selections will be shown in **bold** and all LCD menu displays will be shown in *italics*.

Once the CarveWright memory card is installed, the machine can be turned on with the power switch. Look at the LCD display, and rotate the contrast control knob (located directly under the keypad) until the display is readable from a comfortable angle.

The CompuCarve may be used in two complementary ways. First, and most powerfully, the CompuCarve can carve intricate patterns and designs created through the CarveWright design software running on a computer. In order to carve a pattern you must first use the software to generate one and save it to the memory card. Second, there are built-in woodworking functions on-board the machine including:

- Rip and Cross Cuts
- Edge Jointing
- End Squaring
- Miter Cuts
- Bevel Cuts
- Edge Routing

These built-in functions are generally used to prepare a board for carving, but they can be used to dress up a board if desired. (See section titled *Built-In Functions* below.)

Creating Projects with the CarveWright™ Software

Discussion of the usage of the CarveWright design software is beyond the scope of this manual and is covered separately. Please refer to the CarveWright design software *Help Menu* along with the other resources available on the website (tutorials, forum, classes, etc.).



It is advisable to have a supply of suitably sized scrap wood on hand for trial cuts. Very often it is desirable to tweak details in a design before doing a final carving.

Navigating the Menus Via the Keypad and LCD

For input and display of information the CarveWright machine employs a tactile keypad and LCD display. All operations require the user to input information at the actual machine location via the keypad (as opposed to information input and passed through the CarveWright design software). The amount of information needed is dependent on the operation requested. The layout of the keypad is shown below.

FIGURE 14: CARVEWRIGHT
INPUT KEYPAD



The CarveWright's LCD display consists of two lines. Typically, the display will print a menu name or a prompt on the top line and a related menu option on the second line.

FIGURE 15: CARVEWRIGHT
LCD DISPLAY



CarveWright Main Menu
1) Project Menu



The LCD display's contrast may be adjusted with the small knob located directly below the keypad. To turn it, place a thumb on the knob's surface and press in while twisting.

Use the keypad arrows to navigate the menu structure. Alternatively the *shortcut keys* on the keypad can be used if the user is familiar with the options. Browse using the **up-arrow**, **down-arrow**, and the **ENTER** key on the keypad. As described previously, when a menu is displayed, the menu name will be on the top line and the current menu option will be displayed on the bottom line of the display. To browse the other menu options simply press the **down-arrow** on the keypad to move to the next option. To return to a previous option, press the **up-arrow**. When the bottom of a menu options list is reached, pressing the **down-arrow** key will wrap back to the top of the menu.



Pressing the **STOP** button while in the menu structure, will automatically return the user to the previous menu prompt.

After an option is selected within a menu the machine may offer further choices to be selected, or it may require additional data about the board and the type of cut desired. This may require a keypad entry.

Keypad Data Entry

When a menu option asks for numerical data, such as length or depth dimensions, the keypad is used to enter the data. When fractional values are involved, data may be entered as either decimals or fractions.

Decimals are the simplest. To enter a decimal simply type the whole number then the decimal point (**down-arrow** key) followed by the decimal part (i.e. 12.345).

Fractions are entered simply by placing the **'/'** (located on the **up-arrow** key) between the numerator and denominator. To enter a pure fraction such as 1/2, simply type the numerator (in this case '1') then **'/'** (**up-arrow** key) then the denominator (in this case '2'). A mixed fraction (i.e. 1 3/16) is not much harder: Simply enter the whole number followed by a space (**right-arrow**) and then the fraction entered as above. To go back or correct an incorrectly entered number use the **left-arrow**.

Shortcut keys can be a faster way to get around the menus once they are learned. Shortcut keys are used primarily to access the built-in functions. The shortcuts options are printed below the numbers on the keypad (see Figure 16) and include the following:

- **Projects** Key will initiate the Projects menu.
- **Cut** Key will initiate the Cross Cut and Rip Cut menu.
- **Rout** Key will initiate the Edge Routing menu.
- **Joint** Key will initiate the Squaring and Jointing menu.
- **Miter** Key will initiate the Bevel and Miter Cut menu.
- **Acssory** Key will access a menu of any add-on accessories.
- **Measure** Key will allow user to measure width or length of piece.
- **Repeat** Key will allow user to repeat the previous operation without having to go through all of the setup steps.
- **Options** Key will allow access to machine settings and info.

Built-In Functions

The CarveWright machine is capable of performing most of the basic woodworking operations normally done on conventional equipment, such as a table saw, a jointer, a miter saw, a shaper, or a router. For large projects, the user who has access to the latter tools can determine which method is most advantageous in any given situation. However, for smaller projects the ease of use and the precision of cuts clearly make the CarveWright machine the preferred choice. Frequently it will be desirable – and in some cases necessary – to dress a board before carving. The built-in functions make it possible to easily perform this task with only one machine. To access the CarveWright's various built-in functions, a menu style interface has been provided that uses the keypad and LCD display. Shortcuts to these functions are conveniently located on the CarveWright keypad. These shortcuts allow the built-in functions to be performed without the use of the CarveWright design software. The following is a brief description of each of the built-in functions:



WARNING: From the standpoint of safety, machine longevity, and output quality, it is important to follow all instructions concerning the proper bit to be used for each built-in function. For approved router bits, visit the CarveWright website.

Rip or Cross Cut

This function is provided to allow a board to be sized by width and/or length. A *Rip Cut* (along the grain or long axis) will size a board to the desired width; a *Cross Cut* (across the grain or narrow axis) will size a board to the desired length. Once *Cross* or *Rip* is selected from the *Cross or Rip Cut* menu, prompts are made for the desired length or width of the finished board. A *Rip Cut* will **ALWAYS** be measured from the near side of the board and a *Cross Cut* will **ALWAYS** be measured from the left end of the board as explained in Figure 13. Finally there will be a prompt to *Load the 1/8" Cutting Bit* (included).



If many pieces of the same width or length are desired, simply raise the head, remove all material from the machine, load a new the board, set the sliding guide plate, lower the head, and press **Repeat**.



Many times it is useful to run a jointing operation after a rip to clean up the cut edge.



To joint the board after ripping it, cut the material slightly wider to allow for the jointing passes that remove ~1/64" on each pass.

Jointing and Squaring

Jointing and squaring operations, which are often difficult on smaller boards, can be done quickly and with extreme precision using this built-in function. Squaring ensures that the corner angle of the board surface is a true 90 degrees. Jointing ensures that the edge of the board is a uniform 90 degrees to its surface. Squaring is always done on the board end. For the *Joint* or *Square* function the user will be prompted to select either *Square* or *Joint*. If *Square* is selected the machine will **ALWAYS** perform the operation to the left end of the board as explained in Figure 13. If *Joint* is selected the machine will **ALWAYS** perform the joint to the far edge of the board. After selecting the desired option the LCD will prompt the user to *Load a 3/8" Jointing* bit (not included).



Because the software limits the depth of the joint or square to 1/64" (.015") the **Repeat** shortcut key is often used to quickly take additional passes. To repeat a jointing pass simply raise the head, re-center the board in the machine, re-set the sliding guide plate, lower the head, and press **Repeat**.



If it is desired to square both ends, or joint both sides, of a board, simply reverse the board in the machine and repeat the operation.



If there is a significant crown to the board, place the highest point of the crown under the cutting head. This will allow the machine to measure the highest point of the crown and will prevent the machine from taking an excessive cut. Use the **Repeat** shortcut key as many times as necessary to eliminate the crown.



WARNING: Use only a 3/8" straight bit for jointing or squaring. Any other bit can cause damage to the workpiece or machine and can result in serious injury.

Bevel and Miter Cuts

Bevel cuts are cut at an angle across the thickness of the workpiece. A typical bevel cut application would be seen in making small boxes where the corners are formed by two 45-degree bevel cuts. Miter cuts are cut at an angle across the width of a workpiece. A typical application would be a picture frame. Once the **Miter** shortcut key is pressed user will be prompted to choose either the *Bevel* or *Miter* type of cut and then the desired angle. For bevel cuts there will also be the option to *Cross* or *Rip* depending on what edge will be beveled. A *Cross* bevel will **ALWAYS** be applied to the left end of the board and a *Rip* bevel will **ALWAYS** be applied to the far side of the board as explained in Figure 13. Finally, there will be a prompt to insert a 1/4" *Ball Nose* bit (not included) for bevel cuts or a 1/8" *Cutting* bit (included) for a miter cut.



To repeat the last Bevel or Miter cut to multiple boards, simply raise the head, remove the previous board from the machine, load a new the board, set the sliding guide plate, lower the head, and press **Repeat**.

Routing an Edge

The Edge Rout function allows the user to rout the edges of a rectangular board with a shaped bit. Various decorative edge effects can be achieved, depending on the available bit selection. The user will be prompted to select the edges to rout. Choices include: an *End*, an *Edge*, or *All Edges*. If *Edge* is selected the rout will **ALWAYS** be applied to the far side of the board and if *End* is selected the rout will **ALWAYS** be applied to the left end of the board as explained in Figure 13. Finally, there will be a prompt to select a bit from the selection menu. After the first rout operation the LCD will ask if the depth is OK.



To repeat the last Edge Rout to multiple boards, simply raise the head, remove the previous board from the machine, load a new the board, set the sliding guide plate, lower the head, and press **Repeat**.

Measuring a Board

The *Measure Board* function allows the user to measure the width or length of an existing board. Simply load a board in the typical way and press the '7' (**Measure**) key on the keypad or use the **up/down arrows** to navigate from the main menu. The display will then ask for the direction the user wishes to measure.

Configuration Menu Options

The configuration menu allows the user to set project and machine settings as well as access important run-time and serial number data. To access the *Configurations Menu*, select the "0" (**Options**) key at the *CarveWright Main Menu* or use the **up/down arrows** to locate the menu and press **ENTER**. Use the **up/down arrows** to navigate to the following menu options:

- 1) **Quality** (Default, Draft, Normal, Best)
The *Quality* menu option lets the user change the carving quality of the project on the fly. Selecting default will use the settings selected in the Designer software.
- 2) **Version**
The Version menu option will display the version number of the control system firmware.
- 3) **Usage Odometer**
The Usage Odometer menu option will display the usage of the machine in hours and minutes.
- 4) **Show Serial Number**
Selecting the Show Serial Number menu option will display the machine's unique serial number.
- 5) **Jog Touch (Off/On)**
Setting this option to On configures the machine so that the user is required to manually set the location of the bit tip for the surface find operation. During the project setup, the machine will prompt the user to jog the bit tip over the location on the workpiece that will serve as the top surface for the project. This is particularly useful when there are already features carved into the material that prohibit the machine from automatically detecting the top surface of the material. The default setting is **Off**, which allows the machine to automatically find the top surface of the material.
- 6) **Calibrate offsets**
The Calibrate Offsets function is a simple procedure to allow the user to fine-tune the machine for improved accuracy.
- 7) **Sensor Check**
The Sensor Check menu options allow access to all of the machine's real-time sensor readings.
- 8) **Sleep After** (off, 1, 5, 10, 15, 30, 45, 60 min)
The Sleep After option is used to set when the electronics go into a low power sleep mode. This interval is measured from the last keypad command.

Carving a Project

A project is a set of related design elements (patterns or figures) created with the CarveWright design software and stored on the memory card. These stored projects are accessed from the keypad. Simply press the '1' (**Projects**) shortcut key to open the Projects Menu which can then be browsed using the **up and down arrows**. Once located, the desired project can be selected by pressing **ENTER**. Upon selection of a project from the project menu, the CarveWright will lead the user through the preparation process. The first instruction will be to insert a board.

Before starting, it is important to note the orientation of the project as viewed on the computer screen as compared to the orientation of the project as it is being carved on the machine. This is important in the event that a specific orientation or location of the project on the material is desired. If the project appears as in Figure 16 on the computer screen it will be carved in the machine as seen in Figure 17. Also, raster carvings will be completed from the front to the back of the machine beginning at the *Starting Corner*. In the case of Figure 17 the "P" will be carved first and the "T" last.

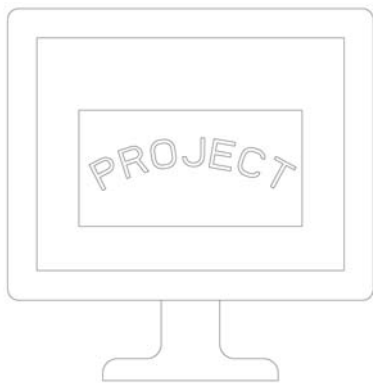


FIGURE 16: ORIENTATION OF THE PROJECT ON THE COMPUTER SCREEN

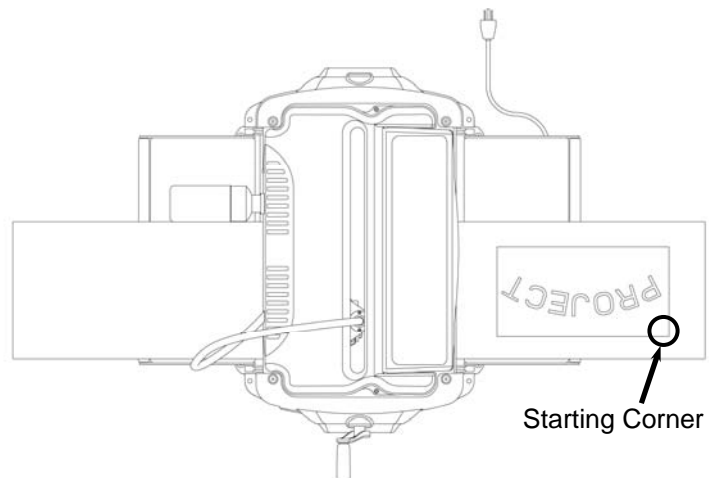


FIGURE 17: ORIENTATION OF THE PROJECT IN THE MACHINE

Selecting the Material

The CarveWright machine can be thought of as a desktop publishing system for wood and other soft materials. The CarveWright can work in soft materials including wood, suitable plastics, and foam. Any materials outside these families are not to be used with the machine unless explicitly stated by CarveWright.

Wood

The machine can carve the full range of wood types from soft pine to exotic hardwoods. While every conceivable hardwood has not been tested, we have yet to find one that cannot be used in the machine.

Carving hard materials with tight grains produce the best finishes. In most cases, feathering and chip out will increase as the grain size increases. Also, dry materials tend to produce a better quality finish than materials with high moisture content. The CarveWright Designer Software has several tools to control chip-out to help when working across all types of wood grain.

Plastic

Suitable carving plastics include polycarbonate (Lexan), cast acrylic (sign makers plastic), and Corian (acrylic base). Most other plastics such as Nylon, ABS, and extruded acrylic (Plexiglas) tend to melt and gum up because the melting point of the material is lower than the temperature generated at the bit tip when carving. The great thing about cast acrylic and Corian is that they come in many different colors and opacities.

Note that the machine is always expecting soft material like wood as the carving medium and will automatically set the speed and feed rates based on this expectation. Therefore it is very important to keep any carving in plastic to less than 1/8" deep. Deeper carving will put excessive load on the machine by trying to push a bit through this hard material and can cause damage.

The only bit currently approved for plastic is the tapered carving bit. This means that some functions will not be available when using hard plastic. Do NOT use any machine function that employs a bit other than the tapered carving bit when using plastics. For example do not use decorative bits or the cutout function on plastics.

Also remember to clean the machine very thoroughly when using plastics. The "dust" and chips produced can damage drive components and belts.

Foam

Foam is a great medium for carving. Sign foam is particularly suited for creating signs and molds. The denser the foam used (smaller cell size), the better the resulting surface finish.

Other Materials

Any materials outside of those stated above are not to be used in the machine. In fact, note that the CarveWright warranty is null and void if the machine is used to cut metals, stone, or any other hard material not explicitly allowed.

We encourage all of our customers to be creative with materials within the wood, plastic and foam families and to report successes and failures so that we can share this information with the entire CarveWright community.

Inserting a Board

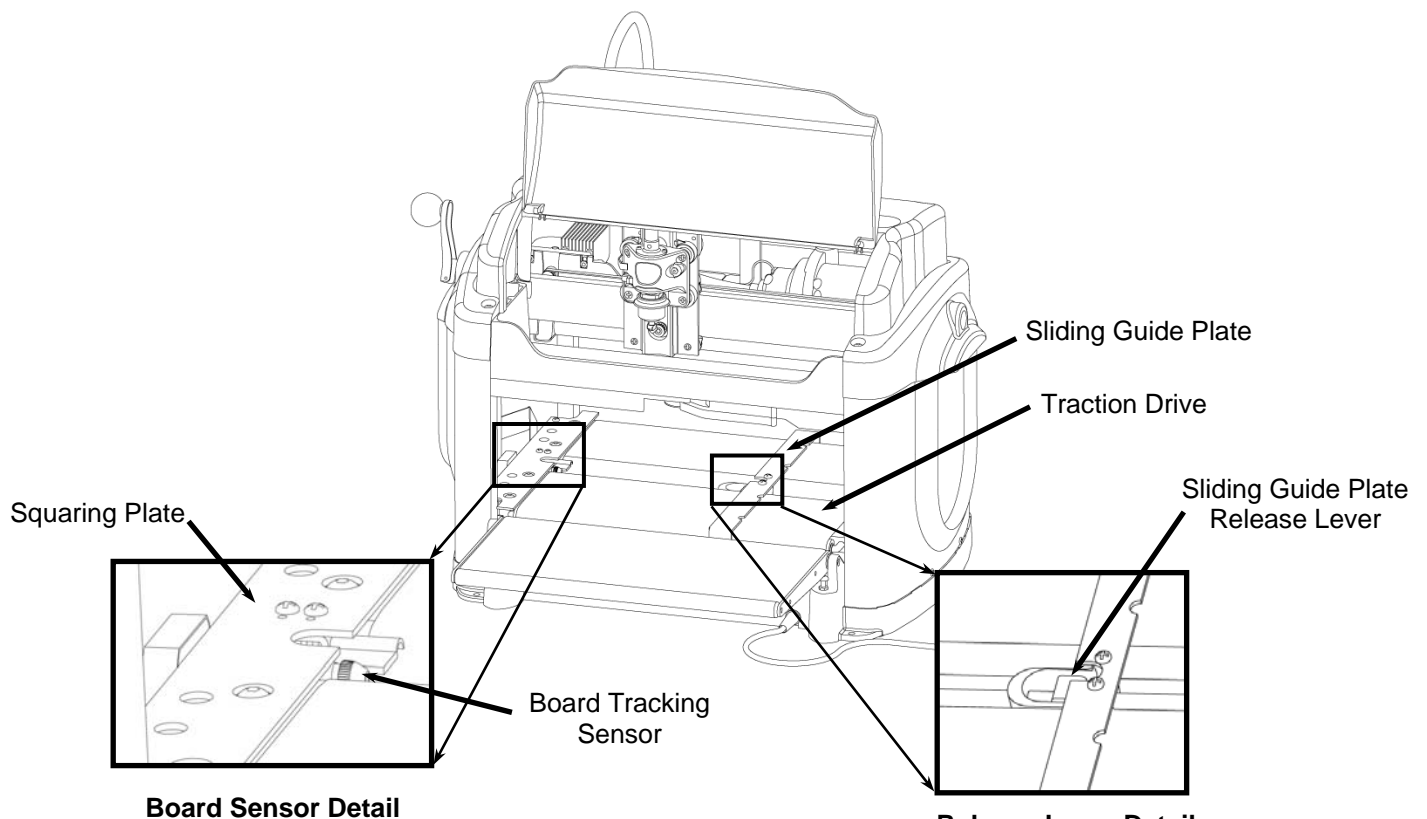
Proper installation of the workpiece is critical to the performance and continued operation of the machine. To properly insert a workpiece:

1. Press down on the sliding guide plate release lever and move the sliding guide plate to the right so that it will clear the width of the workpiece.
2. Check the bottom of the workpiece for features that will make it unusable in the machine. The bottom surface of the workpiece where it contacts the squaring plate must be flat and level for a width of at least 3/8 inches along the bottom edge to allow the Board Tracking Sensor to accurately calculate the position of the workpiece at all times (see Figure 18). If a workpiece does not have the required surface available for the sensor to follow (e.g., if it is already carved on the back), it will be necessary to fasten the workpiece to a sled or carrier jig to do further work on it. If a workpiece is slightly cupped or bowed, the workpiece should be inserted with the cup or bow facing down.



It is also important to note that any existing features on the workpiece (such as previous carving, knots, holes, paint, rounded edges etc) may cause the machine sensors to incorrectly measure the workpiece. To minimize this risk make sure that there are no features directly underneath the cutting head and in line with the side-to-side motion when the workpiece is loaded. These features can also be masked from the sensors with standard masking tape.

3. Lay the workpiece on the traction drive so that it is centered lengthwise under the head.
4. Push the board firmly up against the squaring plate.



**FIGURE 18: WORKPIECE
INSERTION DETAILS**

5. Gently push the sliding plate up against the inside edge of the workpiece. **DO NOT** push the sliding plate against the workpiece with significant force. The sliding plate is used to guide the workpiece and is not intended to lock the piece in position.
6. At this point it is critical to assure that the workpiece can travel freely in and out of the machine along its entire length without binding or encountering significant drag. Do this by moving the workpiece in and out of the machine by hand while it is lying flat on the traction drive.



WARNING: Do not attempt to load a workpiece that has a significant taper to the sides. A tapered workpiece will bind between the sliding plate and the squaring plate and will damage the traction drive.



WARNING: Do not attempt to load a workpiece that varies in thickness by more than 1/16" along its entire length. Using a workpiece with a larger thickness variation than 1/16" can lead to damage to the machine.

7. Next, lower the head by turning the head crank handle counter-clockwise. Once the correct pressure loading of the head is reached the clutch will begin to ratchet (causing a clicking sound). It is recommended that the crank be rotated at least two full revolutions once the clicking sound is heard to assure full loading.



The clutch is intended to load the board against the traction drive with consistent force. In certain cases the machine can sense if the workpiece is not loaded enough and repeatably display *Please Load Board* on the LCD. Most often this decreased loading is caused by insufficient lubrication of the four vertical corner posts or the two vertical leadscrews. Please see the *Checking the Head Pressure* in the troubleshooting section for the proper lubrication procedure.

8. The head-locking lever is then rotated outward into the locked position. The workpiece is now secure and ready to be carved.
9. Make sure that the top safety cover is closed before proceeding.

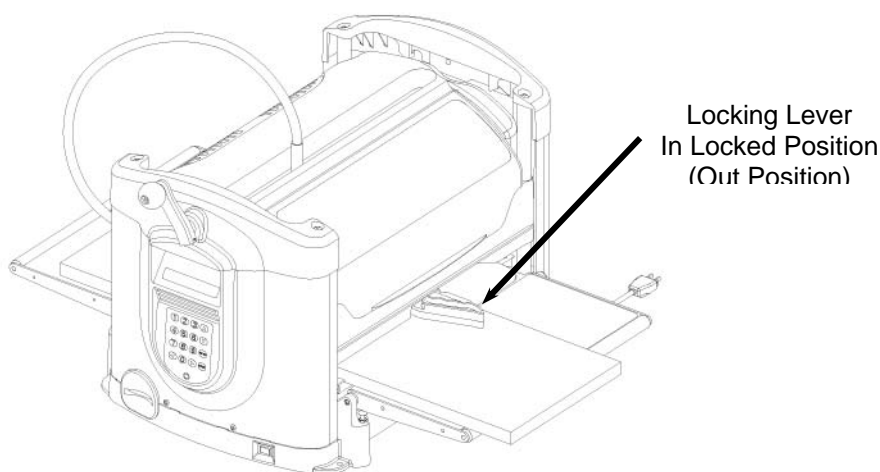


FIGURE 19: LOCKING LEVER CONFIGURATION



Make sure that the locking lever is released (pushed in) after finishing carving. If the locking lever is NOT released the head will not be able to move up and down.



WARNING: Failure to correctly load the workpiece by ratcheting the clutch at least at least two full revolutions after the clicking begins may result in diminished carving quality.

As a matter of regular maintenance, check that the Y and Z Cutting Trucks (Figure 14) are tight and do not have any play in them. Simply grab each one by hand and wiggle back and forth. If either of these trucks is loose they will need to be tightened. Failure to tighten these trucks will result in decreased carving quality. Please call the service help line for tightening instructions.

Workpiece Preparation

Before carving can begin a number of menu prompts and machine operations must be navigated. First, the machine will ask if the workpiece is to *Stay Under Rollers*.

If YES to *Stay Under Rollers* is selected the machine will automatically assure that there is 3-1/2" extra length on either side of the project. In most cases a longer piece of material will have to be inserted to account for this extra length. The other option is to have the project scaled to the board size while accounting for the length needed to keep under rollers. Most times this will not produce the desired effect.

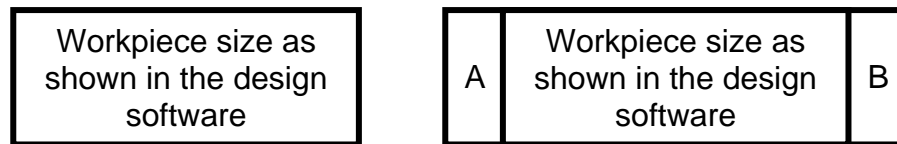


FIGURE 20: GRAPHIC DESCRIPTION OF STAY UNDER ROLLER OPTION (AREAS A&B ADDED)

Keeping the workpiece under the top rollers is a way of avoiding undesirable snipe in the cut and maintaining contact with the Board Tracking Sensor at all times. It is highly recommended that this option be used whenever possible but especially under the following circumstances:

- When best carving quality is desired.
- When the project includes vector carving.
- When the project has routing to or near the ends of the board.
- When the project has cutting to or near the ends of the board.
- When the project is longer than 20 inches and there is carving to the ends of the board.



It is recommended design practice to allow for at least 3.5 inches on either side of the project in order to keep the project under both compression rollers. When the workpiece is allowed to move on and off the compression rollers the sensor is unable to precisely track the board position in many circumstances. This is especially true for long workpieces. Not following this recommendation can lead to damage to the machine in some cases.

The machine will then measure the workpiece. If the size of the inserted workpiece does not match the size of the designed project then the machine will prompt for additional information. The machine will ask different questions based on if the workpiece installed in the machine is larger or smaller than the project designed in the software. If the workpiece is smaller than the designed project, then the options are: *Scale* the project to fit the workpiece or *Load New Board*. If the *Scale*

option is selected then options *Center On Board*, *Jog To Position*, or *Place On Corner* are displayed in order to locate the project on the workpiece.



WARNING: Be very careful when scaling down a project at the machine. The machine will scale the entire project to the largest size that will fit the inserted workpiece while maintaining the overall aspect ratio of height to width. It will not change the aspect ratio to fit that of the inserted workpiece. Scaling down can also lead to undesirable thinning of carved elements that may lead to chip out.



If possible, measure the workpiece to carve before starting the project layout in the software. This will help guide the design and prevent unintended scaling issues if the project design is different than the available workpiece. Measuring it with the machine will be the most accurate way.

If the inserted workpiece is larger than the project design then the available options are: *Keep Original Size*, *Scale* the project to fit the workpiece, or *Load New Board*. If *Keep Original Size* or *Scale* is selected then options *Center On Board*, *Jog To Position*, or *Place On Corner* are displayed in order to locate the project on the workpiece.

Once all of the required data has been entered, the machine will prompt to insert the required bit. It will first ask to confirm the bit. Pressing **ENTER** will then move the cutting truck to the center of travel for easier access to the quick change. For projects that require more than one bit, the machine will prompt for each bit at this point and will store the calibration settings. The machine will locate the bit tip with its touch plate and will then locate the top surface of the board by touching the bit tip to the surface of the workpiece.

If the workpiece chosen has existing carved features or defects that would prevent the bit from touching the top surface, it is possible to choose where the bit will touch when finding the board surface. To do this watch as the machine begins the operation to find the bit tip position. The message *Finding Surface* will be displayed on the LCD. Press the **STOP** key when this message appears. When prompted choose the *Jog To Touch* option. Use the **arrow** keys to move the bit tip to a suitable flat spot on the board and press **ENTER** to record position. The machine will remember this location and use it to locate the tips of all the bits used in the project. It is also possible to make "Jog To Touch" the default method by choosing this in the *Configurations Menu*. This option remains set only until the machine is powered off.

The machine will then proceed to carve the project. A real time carving completion estimator will be displayed on the LCD and provides an estimate of how much of the current carving is completed. This completion estimator gives a completion estimate for the element that is carving at the time and does provide and estimate for the entire project. A

time estimate for the entire project can be obtained in the design software when the project is uploaded to the memory card.

When the carving is completed, lift the top safety cover, release the head lockdown lever, and crank the head up to free the workpiece. The workpiece can then be removed and examined.



After removal from the machine, it is advisable to brush any “whiskers” from the carving with a small brass utility brush, and to blow it free of dust with compressed air.

Jogging the Cutting Truck

As described above, the machine offers several options for positioning the carving on the workpiece, one of which is “*Jog to Position.*” This is accomplished using the **up and down arrows** on the keypad to move the cutting truck across the width of the workpiece (near to far), and the **left and right arrows** will move the workpiece along its length (left or right).

This option allows the user to place a carving at some location on a workpiece other than center or left-front corner of the material. This is especially useful if one wishes to avoid a blemish in the wood or to incorporate some feature like a knot into the carving. Jog the tip of the bit to the location of the *Starting Corner* as seen in Figure 17.

Also it is important to note that the machine knows the size of the material loaded and the size of the project being carved. It will not jog to a starting corner that will position any part of the carving outside the boundary of the loaded material.



Holding an **arrow** key down results in a fast movement. Precise final positioning is accomplished using short bumps on the key.

In addition to jogging to position with the **arrow** keys, if any number key is pressed while in jog mode, the machine will enter coordinate mode. In coordinate mode, there will be a prompt for the X and Y coordinate destination. The machine coordinates will be the distances from the near-left hand corner of the workpiece (when facing the keypad).

Auto Jigging Function

Occasionally a project will contain carvings or routs that can interfere with the mechanical operation of the machine. Types of interference fall into the following categories:

1. Wide vertical cuts across the top surface of the workpiece can cause the compression rollers to fall during a project, affecting the machine's ability to move the workpiece.
2. Cuts through the board along the top edge of the workpiece (as viewed in the software) can interfere with the Board Tracking

Sensor and affect the machine's ability to track the position of the workpiece.

3. Carvings on the rear face of the workpiece and near the bottom of the workpiece (as viewed in the software) can also interfere with the Board Tracking Sensor when the workpiece is flipped over.
4. Cuts with the Cut Tool along the right side of the workpiece can potentially break the cutting bit if the workpiece leaves the Board Tracking Sensor and the machine loses high-precision tracking of the workpiece.

In the event that the CarveWright designer software recognizes that any of these conditions are met within a project, the software will display a warning when the project is uploaded to the memory card. The specific conditions will be listed, and the user may choose to ignore the warning (which may result in undesired machine operation), manually jig the project, or allow the machine to automatically jig the project (Auto-Jig). When Auto-Jig is selected, the machine will prompt for a workpiece that is slightly wider or longer than the project's dimensions in order to prevent interference with the machine's mechanics. When the project is complete the machine can cut off the extra material if desired.



WARNING: Whenever using the 1/8" cutting bit, it is strongly recommended that the *Stay Under Rollers* option be set to Yes. It is likely that the 1/8" cutting bit will be broken during operations near either end of the workpiece or undesirable stair stepping can occur.

Workpiece Size Limitations

Small Workpiece - The minimum acceptable size of a workpiece that can be inserted into the CarveWright is 1.5 inches wide x 0.5 inches thick x 7 inches long. It will be necessary to mount the workpiece onto a jig if any single dimension is smaller than the stated minimums.

Large Workpiece - The maximum size of a workpiece is limited only by the physical size of the CarveWright machine, and is 14.5 inches wide x 5 inches high x 12 feet long. A workpiece over 3 feet long will require that additional stand-alone outfeed support rollers be used. The support rollers should be adjusted properly to avoid letting the workpiece sag or rise, as any transition going on and off the rollers will be reflected in the carved surface in a manner similar to a snipe.

The weight of the workpiece is also a limiting factor, related to both quality of the carving and longevity of the drive mechanism. Any workpiece more than 20 lbs in weight places increased stress on the drive mechanism and will accelerate wear of the system.

CarveWright Spindle Systems

The CarveWright™ System, with its computer-controlled 3-D carving and general woodworking capabilities, is a revolutionary breakthrough in bench-top power tool design. Central to the performance and versatility of the CarveWright machine is the bit changing system. There are two different spindle systems available for the CarveWright; the patented Quick Release Chuck (or Quick Change) and the CarveTight™ Spindle System. The following section provides the operational details of both systems. Pay close attention to the configuration of your machine before reading as the systems are very different.

CarveTight Spindle System

The CarveTight spindle system allows the user to switch between any CarveWright supplied 1/4" or 1/2" shank bit quickly and easily. The system consists of a 1/2" straight bore spindle shaft and an off-center friction paw that grabs the bit. The bits are inserted into the shaft and the paw is tightened with a 4mm Allen wrench.

Machines purchased with the CarveTight system come with a tapered 1/16" carbide carving bit and a straight 1/8" cutting bit, both pressed into a 1/2" OD straight bushing that can be inserted directly into the CarveTight spindle. All solid carbide bits will require these bushing which are pressed onto them at the factory.

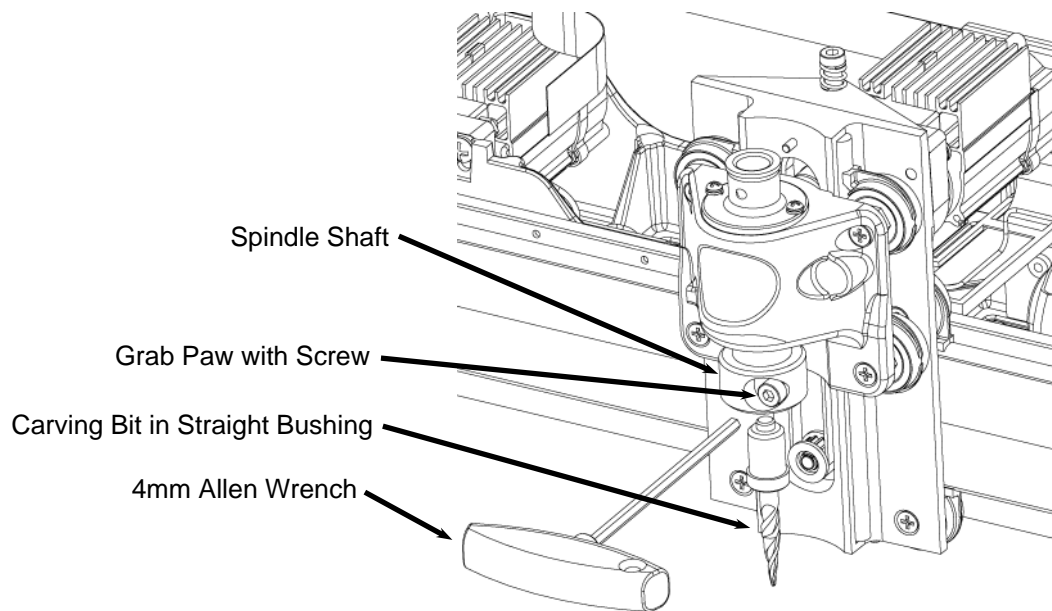


FIGURE 21: CARVETIGHT SPINDLE SYSTEM

As mentioned above, the CarveTight spindle accommodates both 1/4" and 1/2" shank bits. Steel shank decorative bits with a 1/2" shank diameter can be inserted directly into the bore of the spindle. Bits with a 1/4" steel shank will first need to be inserted into a split collet before being inserted into the spindle bore.

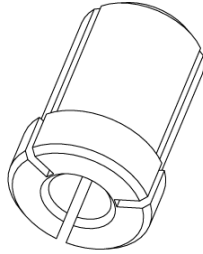


FIGURE 22: CARVETIGHT 1/4" SPLIT COLLET

Any bit that does not come with a pressed on bushing will require a rubber stop collar. These stop collars provide a roughly constant depth reference from use-to-use of the bit. When using a bit with a stop collar, make sure to insert it until the stop collar touches the bottom of the spindle (in the case if the 1/2" shank bit) or the bottom of the split collet (in the case if the 1/4" shank bit).

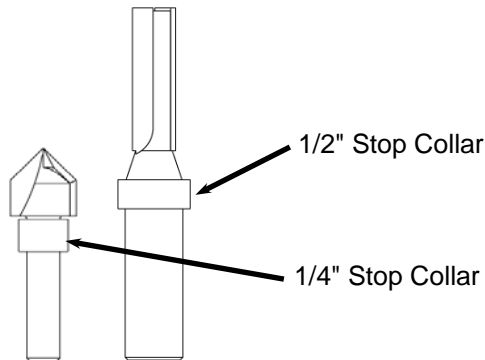


FIGURE 23: CARVETIGHT 1/4" SPLIT COLLET



WARNING: Never use the split collet with a solid carbide bit. The collet is not able to grab the hard carbide sufficiently to keep it from spinning in the collet or from pulling out of the collet. Using a collet with a carbide bit can lead to project, bit and machine damage that will not be covered under warranty.

Quick Release Chuck (QC)

The CarveWright utilizes this quick release chuck system to make changing any-and-all CarveWright approved bits fast and easy. Using the patented bit adapter, the quick release chuck will accept both 1/4" and 1/2" shank bits with equal ease (please see the *Cutting Bit* section for more information on CarveWright approved bits). This means that executing complicated, multi-bit project designs is a snap; even when using widely varying bit sizes and profiles.

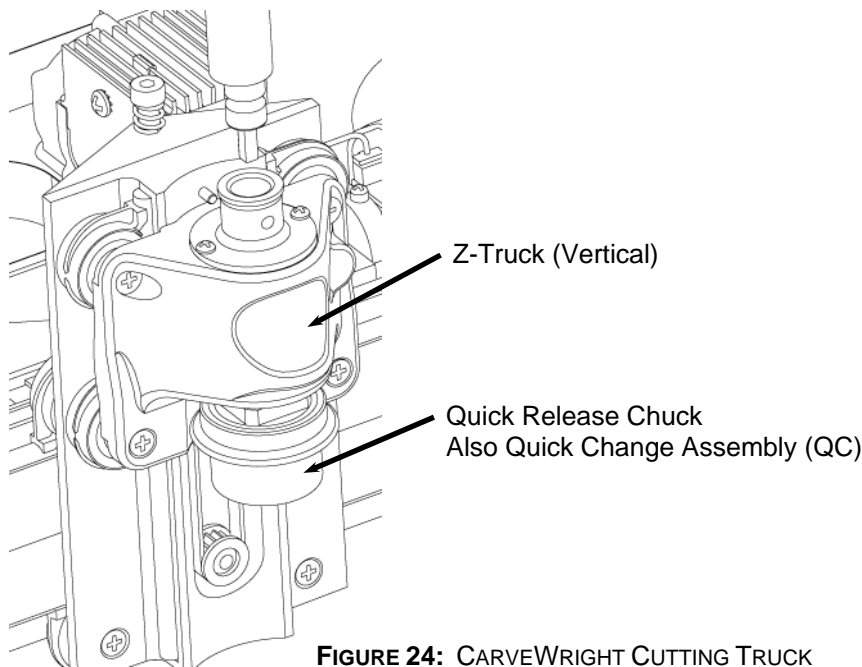


FIGURE 24: CARVEWRIGHT CUTTING TRUCK ASSEMBLY SHOWING THE QUICK RELEASE CHUCK

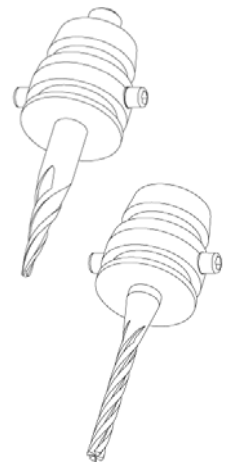


FIGURE 25: 1/16" TAPERED CARVING BIT AND 1/8" STRAIGHT CUTTING BIT ASSEMBLIES

Many of the service issues encountered with the CarveWright machine occur because of improper use and/or maintenance of the quick release chuck. The goal of this document is to provide all of the information necessary to keep the quick change in top operating condition. It is important to remember that the quick release chuck may need to be replaced from time to time over the life of the machine. The quick release chuck is warranted against manufacturing defect only and is not warranted against issues related to general wear and tear.

QC Chuck Operation

The quick release chuck operates very similar to the quick release fitting on an air hose. The three important parts of the mechanism are the chuck tapered body, the chuck spring loaded cap, and the tapered bit adapter (into which the bit is mounted). The matching tapers on the chuck body and bit adapter are precisely machined to fit together so that the bit runs vertical and true (Figure 26).

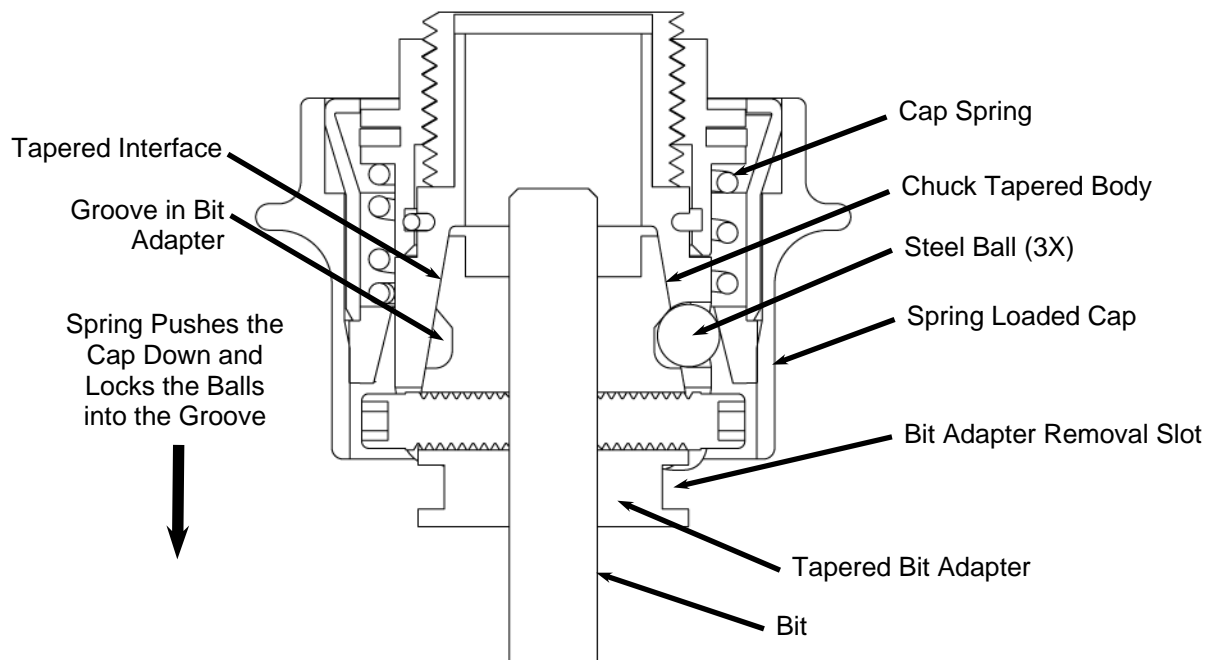


FIGURE 26: CROSS SECTION OF THE QUICK RELEASE CHUCK

There are three balls located in the chuck tapered body that fit into a groove on the bit adapter and provide the locking once the cap is forced down by the spring. Lifting up on the spring loaded cap allows the balls to retract into the tapered body and releases the bit assembly. The quick release chuck can be in two different positions: the cocked position and the bit lock position. In the cocked position, the quick change is ready to accept a bit assembly.

Visually, it can be verified that chuck is in the cocked position by looking at the bottom of the chuck. If the tapered body can be seen protruding from the cap then it is cocked. Also, insert a finger into the tapered body and feel for the balls. If they are loose and can be pushed into the tapered body then it is in the cocked position. If the balls are locked in position then the chuck is in the non-cocked position.

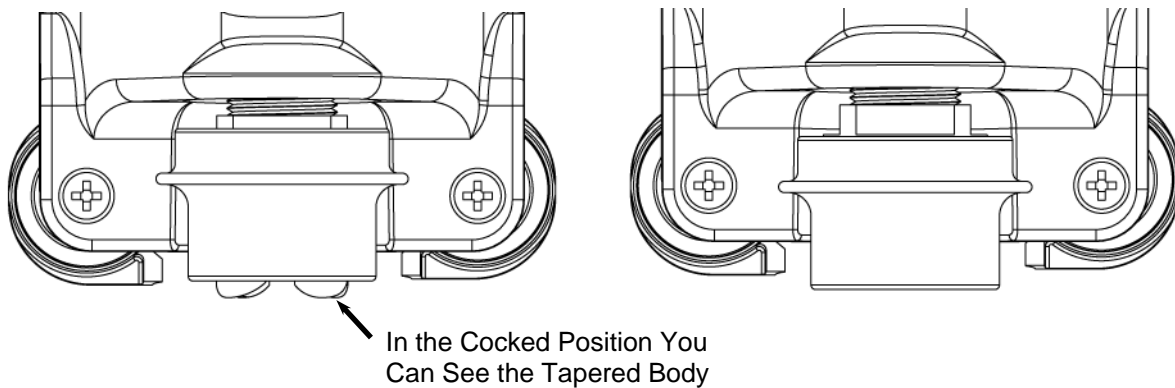


FIGURE 27: QUICK RELEASE CHUCK IN THE COCKED AND NON-COCKED POSITIONS

Cocking the Quick Release Chuck

The quick release chuck must be cocked in order to install a bit. To cock the chuck, place a thumb in the z-truck grip ridge and pull up on the chuck release flange with the middle and index fingers of the same hand. As the cap moves upward it will rotate slightly in the counter-clockwise direction relative to the tapered body. Release the flange once the top of travel is reached and it will remain in the up (or cocked) position.

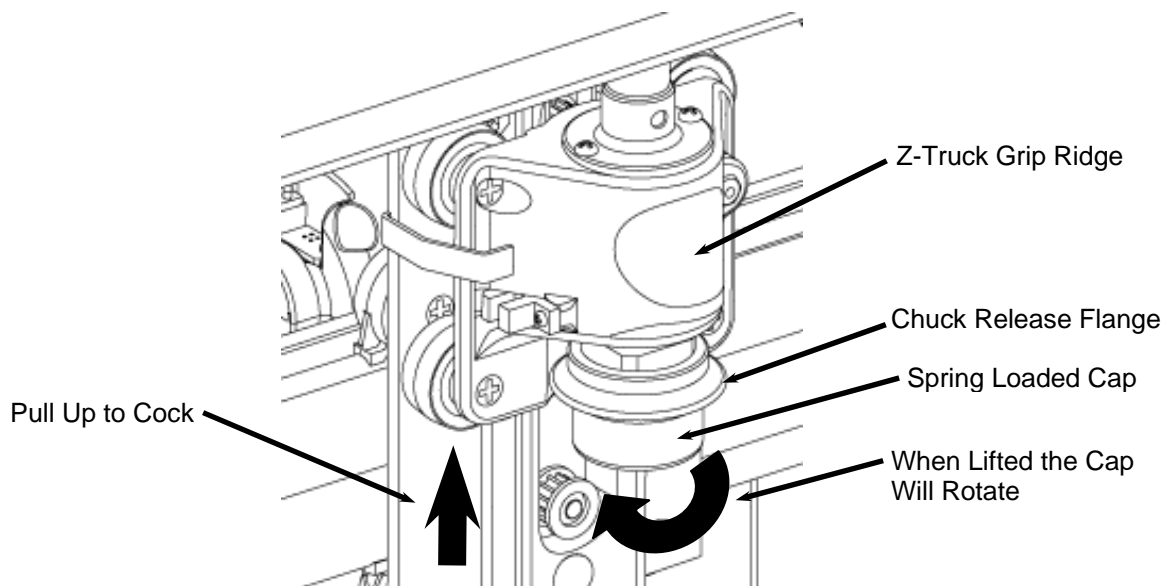


FIGURE 28: COCKING THE QUICK RELEASE CHUCK

If the cap does not stay in the cocked position repeat the above procedure applying more force to the cap. If you are unable to cock the chuck by pulling up on the flange as described, insert a finger into the tapered body from below too prevent the body from rotating. Then grab and twist the spring loaded cap in the counter-clockwise direction while lifting. This should free the cap and allow the cap to be cocked.

In the event that the above methods do not result in a cocked chuck, please refer to the *Chuck Troubleshooting* section of this document for possible resolutions.

Bit Assembly Installation for the QC

Once a carving function has been selected from the display menu, the CarveWright machine will move the cutting head to the center of the machine and prompt for the user to insert the required bit.



WARNING: Use caution to avoid being cut by the razor sharp carbide cutting edges of the router bits. When touching a bit make sure to only grab non-sharpened surfaces. If this is not possible please use a cloth or glove to grab the bit.

To insert a bit into an empty chuck: lift up on the front safety cover, move the z-truck to the center and top of its travel, and cock the quick release chuck. Without touching the z-truck or QC, press the bit assembly up until a slight snap is felt. Press down on the spring loaded cap to assure that the spring loaded cap is completely down and twist the spring loaded cap in the clockwise direction to assure that it is firmly seated

It is critically important that the bit assembly be properly assembled. Severe damage to the chuck, bit, project and even the machine can occur if the bit is not properly installed. Check the following to assure that the bit is properly installed before proceeding with a cut:

- Assure that a snap is heard when the bit is loaded into the cocked chuck
- Assure that no play can be felt at the tip of the bit once assembled into the chuck
- Assure that the bit is secure by pulling down on the bit

If any one of these three conditions is not met do **NOT** proceed with cutting. STOP, diagnose, and address problems until each condition is met. Please see the *Chuck Troubleshooting* section for a comprehensive discussion of how to diagnose and fix issues with the quick change chuck.

Bit Assembly Removal for the QC

The process for removing a bit assembly is almost identical to the one used to cock the chuck. To remove a bit assembly, place a thumb in the z-truck grip ridge and the middle and index fingers of the same hand under the chuck release flange on the spring loaded cap. Next place the middle and index fingers of the other hand around the shank of the bit. Pull up on the chuck release flange. As the cap moves upward it will rotate slightly in the counter-clockwise direction relative to the tapered body. The bit assembly should drop out once the cap has been raised sufficiently.



WARNING: Use caution to avoid being cut by the sharp cutting edges of the router bit. Use caution if the bit has recently been in use; it may be HOT and a glove will be required to handle it.

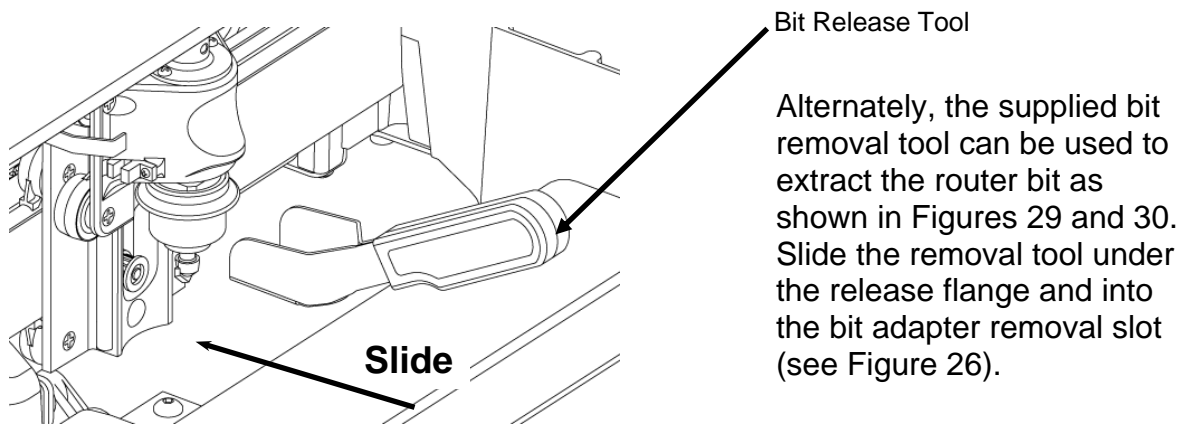


FIGURE 29: BIT REMOVAL TOOL INSERTION

Lift the handle in a gentle prying motion. The removal tool straddles the bit adapter to hold it and keep it from falling as the bit is released. The bit assembly will drop out onto the removal tool as it lifts the release flange. After removing a bit using the removal tool, the quick release chuck may be left un-cocked. To cock it, push the flange up on the chuck to prepare for insertion of another bit.

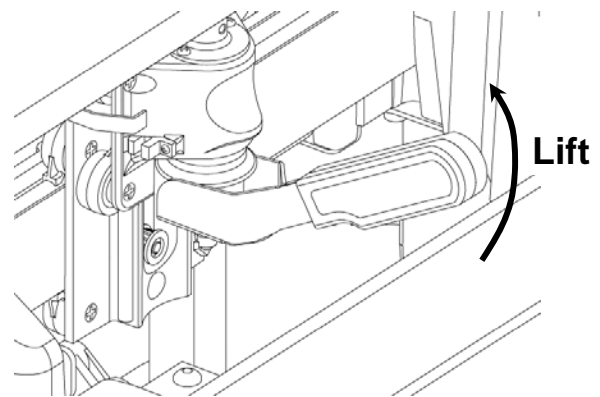


FIGURE 30: BIT RELEASE WITH TOOL

QC Care and Maintenance

The patented quick Release chuck is a precision machine mechanism. As with any tool, neglect of the quick release chuck will lead to many preventable problems. With proper care and maintenance the chuck will provide long, reliable service. Be sure to routinely service the chuck by doing the following:



WARNING: Always unplug machine before attempting any troubleshooting or maintenance on the machine.

- **Check Chuck Tightness:** Take time to check the tightness of the spindle assembly before each project. This includes both the tightness of the threaded interface of the chuck to the spindle shaft as well as the slop in the spindle due to bearing wear. Any slop in the spindle will be reflected in the quality of the cut and will increase force on the chuck and bit. To check, simply insert a finger into the tapered body of the chuck from below with no bit present and move the finger back and forth checking for looseness. If looseness is detected in the spindle please contact CarveWright support to diagnose the problem.

- **Remove Dust:** The CarveWright quick release chuck is designed to tolerate a considerable amount of dust. But to ensure proper operation it should be kept free of dust and debris as much as possible. Regularly blow out any dust from the recesses and the taper of the chuck. Always make sure to use low-pressure air (<80 psi) as high-pressure air can damage adjacent electronic components.

In some cases dust may be necessary to clean the chuck with a cleaning solution. We recommend that WD40 be used to clean the chuck. First lay out a rag or paper over the belt trays so as not to drip the WD40 onto the machine. Be sure to wear safety glasses as the WD40 can be an eye irritant. Use the straw nozzle to spray the WD40 up into the chuck. Work the chuck by actuating the spring loaded cap many times. If dust is limiting motion you will be able to feel it loosen as you work the cap. Spray again and continue to work the cap. Once the mechanism is working smoothly dry it with a rag and compressed air. WD40 is a degreaser so please lubricate the chuck as described below to prevent rust.

Dust can also become attached and compacted on the mating tapered surfaces because it tends to stick to the light oil needed to keep it lubricated and rust free. Keep these surfaces free of dust by cleaning them regularly.

- **Remove Pitch:** Pitch buildup can become a problem if left unchecked. Periodically remove pitch from bits, bit adapters and the internal surface of the tapered body using mineral spirits.
- **Lubricate:** It is very important that the quick release chuck is always kept properly lubricated. Keeping a thin film of oil on the chuck and bit adapters helps to deter rust, provide lubrication, and transfer heat between the bit adapter and the chuck assembly during heavy use. Periodically clean out dust from the chuck. Once cleaned, re-lubricate the chuck with a multi-purpose light oil (like 3-IN-ONE oil) on a rag. Wipe the parts down with a rag to avoid over-lubricating the chuck, as this will only attract dust and could result in staining the workpiece.
- **Prevent Rust:** The patented quick release chuck's operation can be affected by rust. Rust on any of the chuck parts or bit adapters will cause the chuck to perform poorly and eventually fail. Specifically, any rust on the surface of the mating tapers will prevent the bit adapter from sitting in the tapered body correctly. In the best case, this will cause the bit to be loose in the taper affecting cut quality and at the worst cause the bit to be thrown out of the chuck during operation. In the event that rust does appear on any of the quick release parts or bit adapters it must be removed and the parts re-lubricated. Any part with rust that penetrates deeper than the surface will need to be replaced. Do not leave bit and adapter assembled in the quick release chuck when not in

use. The adapter can rust to the quick release chuck if left installed for an extended period of time.

- **Inspect Parts for Damage:** Check surface of bit adapters and surfaces for chuck for damage. Damage to mating tapered surfaces will prevent the bit adapter from sitting in the tapered body correctly. Any damaged parts must be replaced before use.
- **Check Bit and for Looseness in the Bit Adapter:** Always check that the bits are secure in the bit adapter. Loose bits will sometimes show themselves by poor cut quality and lines in the raster cuts. These lines are simply height difference caused by the bit slipping up and down in the bit adapter.

QC Chuck Troubleshooting

This section addresses many of the common issues that can be encountered with the quick release chuck. If the solutions presented to do solve the issue please contact CarveWright support at 713-473-6572.

Remember to always unplug machine before attempting any troubleshooting or maintenance on the machine.

- **Unable to Cock the Chuck:** In most cases a chuck that is difficult to cock is clogged with dust. This dust prevents the spring loaded cap for lifting and/or rotating entirely. In order to cock the chuck the cap must lift entirely to the top of its travel. Clean the chuck in the manner described in the *Care and Maintenance* section.
- **Bit Assembly is Stuck:** If unable to remove the bit assembly from the quick release chuck use the bit removal tool in the manner described in *Bit Assembly Removal* section. This too can be caused by dust preventing the spring loaded cap for properly lifting and rotating.
- **Cut Quality is Poor:** Poor cut quality is seen as unusually rough carving or raster carving that contain many lines in it. Something loose or misaligned in the spindle/chuck system will be the cause. There are several items to check that would cause this poor quality:
 - Bit loose in the adapter
 - Bit assembly not snapped into the tapered body correctly
 - Chuck not tightened onto the spindle
 - Worn spindle bearings
 - Chipped or damaged bit cutting surfaces (including burning)
 - Dirty bit cutting surfaces (pitch, dust, etc)
 - Damage to the tapered body because of the bit being spun out during operation
 - Dust on the tapered mating surface
 - Rust on the tapered interface surfaces
 - Bent screws on the bit adapter
 - Dimples on the bit adapter body
 - Distorted bit adapter

Cutting Bits

The CarveWright comes equipped with two bits mounted in bit adapters. These are the 1/16" tip diameter carving bit and a 1/8" cut-off bit. Additional bits and bit adapters, made to the CarveWright specifications, are available through the CarveWright web site.



WARNING: Piloted bits can NOT be used in the machine even if the pilot bearings have been removed..



WARNING: Use only CarveWright branded bits with the machine. The machine is calibrated to work with bits within certain specifications, and if these specifications are not met the results can be undesirable. It is possible to overstress the machine with nonstandard bits, which could be both damaging to the machine and hazardous.

Bit Adapter Assembly for the QC

The CarveWright utilizes a patented quick release chuck system to make changing bits fast and easy. To use this system the bits must first be installed into the bit adapters. **The 1/4" bit adapters are single use only.** They are not to be removed from one bit to use on another since the setscrews are required to be permanently thread cemented. Swapping adapters will lead to stripped setscrews and loose bits. In the case that you are assembling a bit into a new adapter, first make sure that the bit is spaced properly in the adapter. Please see Figure 33 and 34 for proper spacing.

For 1/2" shank bits, insert threaded bit adapter into the chuck assembly and then insert bit into threaded collet (See Figure 31) and tighten the collet with a wrench. Position the bit in the adapter as shown in Figure 32. Verify that the collet is also securely tightened.

For 1/4" steel shank bits: Remove the two setscrews from the adapter body and de-grease both the setscrews and threaded holes. This can be done using rubbing alcohol or a product such as WD40. Thoroughly dry the parts. Apply a drop of permanent thread cement on each setscrew to prevent them from loosening and start the treads. Insert the bit into the bit adapter and tighten the setscrews with supplied Allen wrench (See Figure 32). Position the bit in the adapter as shown in Figure 33 and *always make sure the setscrews are tight.*

For 1/4" carbide shank bits: Carbide bits include the 1/16" carving and 1/8" cutting bits and can be identified by the two small flats on the bit shank. Remove the two setscrews from the adapter body and de-grease both the setscrews and threaded holes. This can be done using rubbing alcohol or a product such as WD40. Thoroughly dry the parts. Apply a drop of permanent thread cement on each setscrew to prevent them from loosening and start the treads. Insert the bit into the bit adapter and position the bit so that the setscrews align to the flats. Tighten setscrews with supplied Allen wrench and *always make sure the setscrews are tight.*

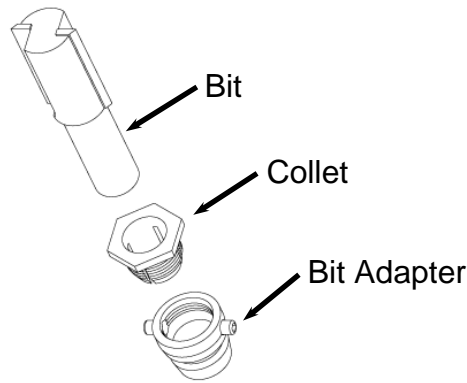


FIGURE 31: COLLET ARRANGEMENT FOR 1/2" SHANK BITS

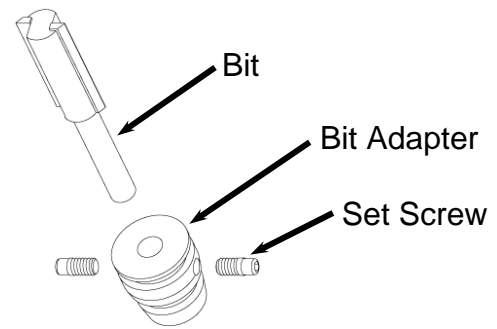


FIGURE 32: COLLET ARRANGEMENT FOR 1/4" SHANK BITS

For 1/16" carbide shank bits with a 1/4" pressed-on steel sleeve:

Remove the two setscrews from the adapter body and de-grease both the setscrews and threaded holes. This can be done using rubbing alcohol or a product such as WD40. Thoroughly dry the parts. Apply a drop of permanent thread cement on each setscrew to prevent them from loosening and start the treads. Insert the bit into the bit adapter and tighten the setscrews with supplied Allen wrench (See Figure 32). Position the bit in the adapter so that the set screws land in the middle of the 1/4" pressed-on sleeve.

There are several important things to verify when using the 1/16" cutting bit because of its small diameter. Disregarding any of these items will usually result in a broken bit.

- Make sure that the 1/16" bit is selected in the software. If it is not explicitly selected in the software, then the machine will assume that it needs the 1/8" cutting bit and take too large of a cut.
- Make sure that the project is kept under rollers at all times. If the project comes out from underneath the rollers there may be enough shift in the board to break the bit.
- Make sure that the bit is inserted correctly and that there is no movement in the end of the bit. Any wobble in the end of the bit will cause large loading on the bit.
- Make sure that the quick change is tight and does not have any play in it. Wobble in the quick change will translate to wobble in the bit.

Proper Bit Installation Into the Bit Adapter

1/2" Adapter Style – Assemble the bit so that the face of the adapter is 1/8" from the bottom of the cutting surface.

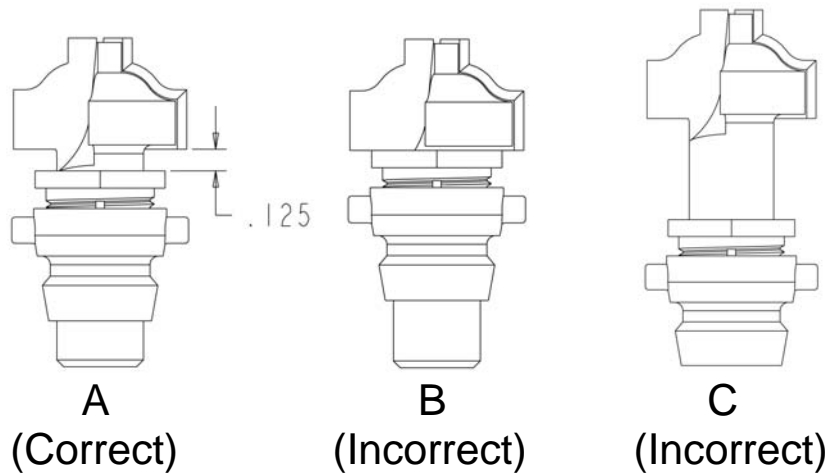


FIGURE 33: CORRECT BIT ASSEMBLY IS SHOWN IN EXAMPLE A. THE BIT IS TOO LOW IN EXAMPLE B AND TOO HIGH IN EXAMPLE C.

1/4" Adapter Style – Like the 1/2" style, assemble the bit so that the face of the adapter is 1/8" from the bottom of the cutting surface. The only exception to this is the 1/4" Ball Nose bit (BBN25) and solid carbide bits. This BBN25 bit must be assembled as shown in Figure 34.

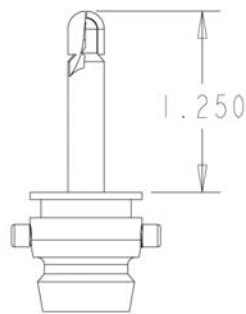


FIGURE 34: CORRECT BIT ASSEMBLY POSITION FOR 1/4" BALL NOSE BIT

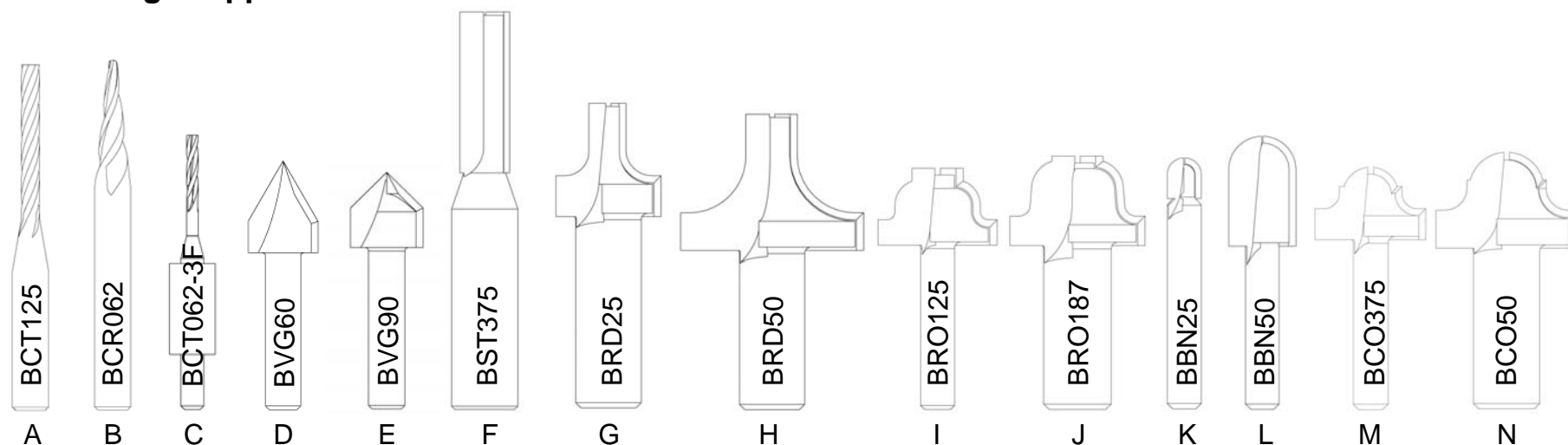


WARNING: Failure to correctly install the bit in the adapter can result in injury, damage to the machine, or damage to the workpiece. This is especially true if the permanent thread cement on the 1/4" adapter setscrews is omitted.



WARNING: Check to see that each adapter is free from damage or surface defect (including rust, nicks, excess dry thread cement, etc). Adapters that have surface defects will not fit properly into the quick change and can be dislodged from the machine during operation.

CarveWright Approved and Branded Bits



#	Bit Name	Shank	LHR P/N
A	1/8" Straight Cutting	1/4"	BCT125
B	1/16" Tapered Carving	1/4"	BCR062
C	1/16" Straight Cutting	1/4"	BCT062-3F
D	60° V-Groove	1/4"	BVG60
E	90° V-Groove	1/4"	BVG90
F	3/8" Straight - Jointing	1/2"	BST375
G	1/4" Round-Over	1/2"	BRD25
H	1/2" Round-Over	1/2"	BRD50
I	1/8" Roman Ogee	1/4"	BRO125
J	3/16" Roman Ogee	1/2"	BRO187
K	1/4" Ball Nose	1/4"	BBN25
L	1/2" Ball Nose	1/4"	BBN50
M	3/8" Classical Ogee	1/4"	BCO375
N	1/2" Classical Ogee	1/2"	BCO50

FIGURE 35: APPROVED ROUTER BITS

⚠ WARNING: NEVER CUT DEEPER THAN THE LENGTH OF THE SHARPENED CUTTING SURFACE OF YOUR BIT. The maximum cut depth as stated in this Manual is 1" for the straight 1/8" cutting bit. The maximum carving depth for the 1/16" tapered carving bit is 3/4" because that is the length of the sharpened flutes. This max depth rule applies to all bits; you cannot carve deeper than the length of the sharpened cutting surface. If you program the project to go deeper than 3/4" with the carving bit you will most likely damage your machine or bits since the stress on the machine increases exponentially when the bit is not cutting.

When doing cutouts make sure that you load the specified bit and always keep the project under rollers. Loading a 1/16" cutting bit into the machine when it is expecting a 1/8" bit will result in a broken bit.

Care and Maintenance

The CarveWright is a precision machine tool. With proper care and maintenance it will provide long, reliable service.



WARNING: Always unplug machine before attempting any troubleshooting or maintenance on the machine.

- **Initial Set-Up and Alignment - Adjusting the Head Pressure**

Checking the head pressure and adjusting the vertical guide rods is part of the machine set-up process. The head pressure should also be checked periodically during routine maintenance. There are several reasons that the head pressure may be low.

- Insufficient lubrication on the vertical guide rods or leadscrews.
- Misalignment in the vertical guide rods.
- Poor mesh on the gears that drive the vertical leadscrews.

Please refer to the *Troubleshooting* section of the Operators Manual for the procedure for checking the head pressure and lubricating the vertical guide rods. The proper head loading should be between 75 and 85 pounds.

If lubricating the vertical guide rods does not resolve the low head pressure reading, then realigning them is needed. The vertical guide rods are located at the four corners of the machine and are the rails upon which the head of the machine rides up and down. If these vertical guide rods are shifted out of alignment the head may bind when lowered, and the pressure put on the workpiece by the head may be too low for optimum operation. These vertical guide rods can be knocked out of alignment during shipping or when the machine is moved.

In order to adjust the vertical guide rods you will need a #2 Phillips screwdriver (or power drill with #2 screw bit) and a 10mm socket, socket wrench, and 3" extension.

1. **Ready the machine.** Unplug the machine from the power outlet and place it on a stable work platform. Raise the head up several inches for best access. Move the Z-truck to the very top of its travel (until it reaches the hard stop) so that the flexshaft support tube protrudes from the head cover.
2. **Detach the flexshaft from the top of the Z-truck:** The flexshaft assembly is retained by a ball detent located in the flexshaft receptacle (See Figure 35). Firmly grasp the flexshaft support tube while reaching under the clear front cover with your other hand to grab the Z-truck. Pull up firmly on the flexshaft support tube and twist slightly while bracing the Z-truck. **DO NOT PULL ON THE SHEATH.** The flexshaft will pop out of the detent. Wrap the end of the flexshaft in tape so that the core will not fall out and lay the detached flexshaft end to the side.

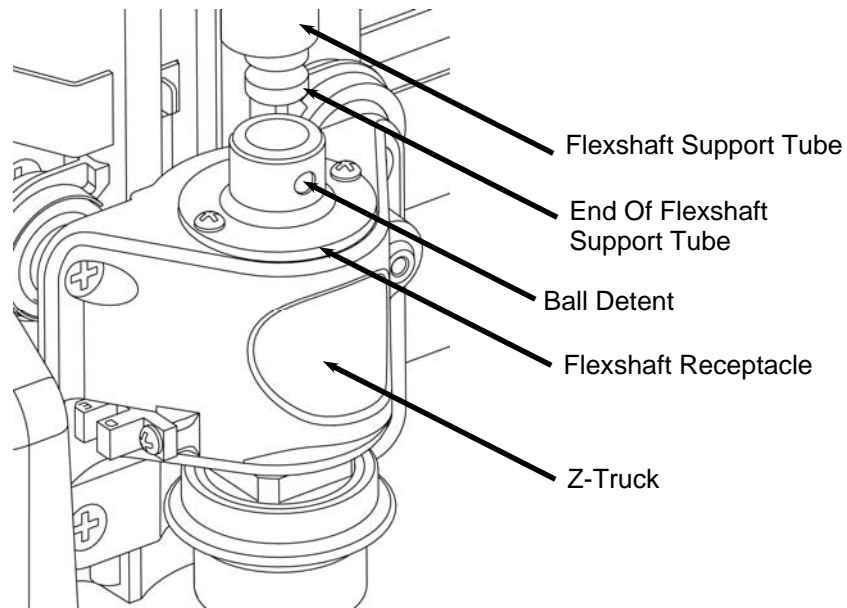


FIGURE 36: VIEW OF THE FLEXSHAFT CONNECTION TO THE Z-TRUCK

3. **Remove the bottom cover.** Carefully lay the machine on its back with the dust collection port facing down. Remove the 12 screws securing the black sheet metal cover onto the base (four of which are located in the rubber feet) and remove it.

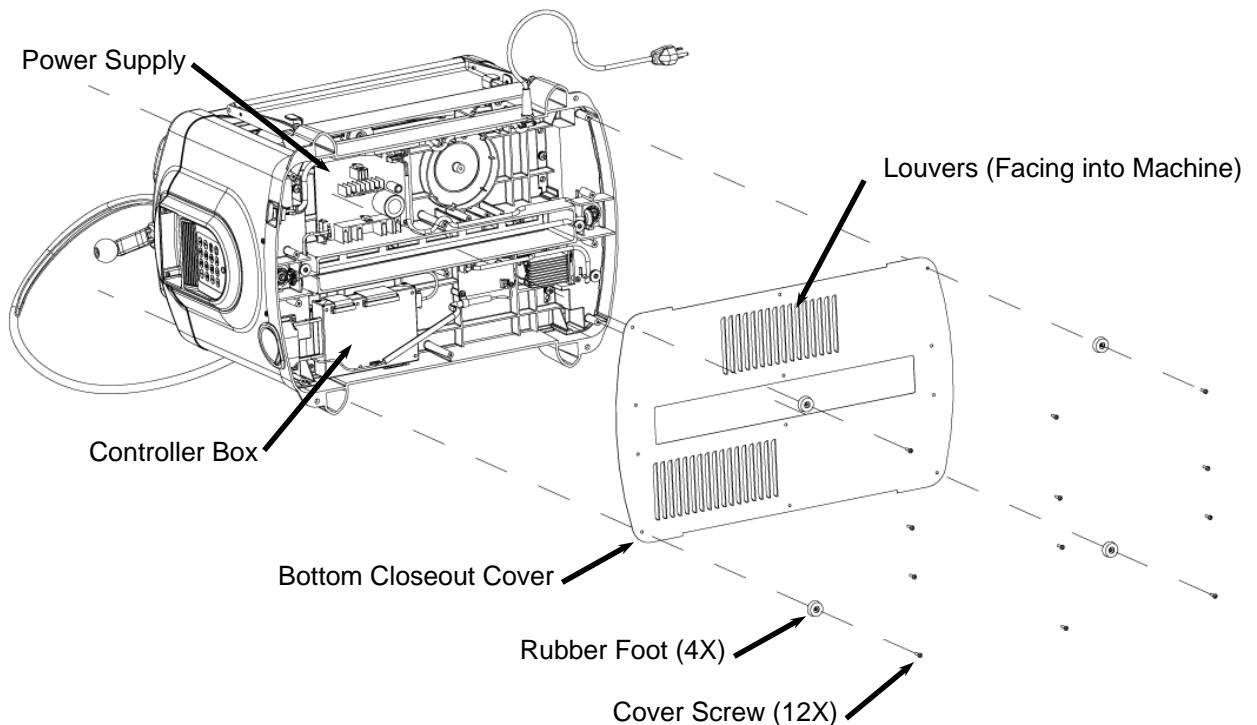


FIGURE 37: REMOVAL OF THE BOTTOM COVER

4. **Check to see if the tie rod between the two leadscrews has sufficient play.** While the machine is still on its back, locate the leadscrew tie rod. This tie rod (with bevel gears) connects the two leadscrews on either side of the machine. The leadscrews drive the head up and down as the crank handle is turned. Grab the tierod and

verify that there is side to side play in the rod. The amount of play will vary between machines, but the important thing to note is that there is some side to side play. The play should be minimal but apparent. If the rod is locked side to side turn the crank handle one full turn and try again. If the rod is still locked in place please contact CarveWright technical support (713-473-6572) for additional instructions.

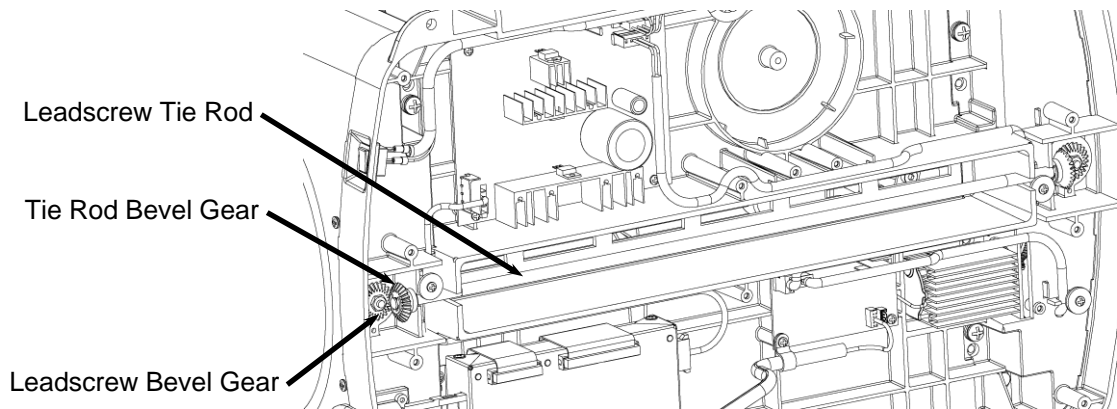


FIGURE 38: LOCATION OF THE LEADSCREW TIE ROD

5. **Return the machine to its upright position.** Be careful to not pinch any of the base cables between the casting and the table. Crank the head down to within 1" of the sandpaper belts.
6. **Loosen the screws securing the top of the four vertical guide rods.** Using a 10mm socket, loosen all four bolts attaching the vertical guide rods to the top of the side panels. **LOOSEN 1 to 2 TURNS ONLY - DO NOT REMOVE SCREWS.**

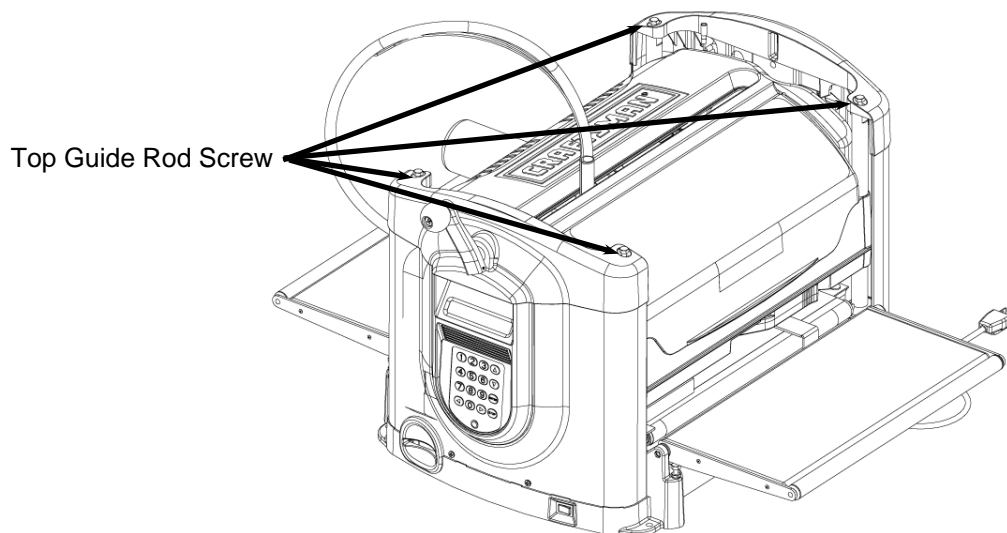


FIGURE 39: LOCATION OF TOP VERTICAL GUIDE ROD SCREWS

7. **Loosen one set of bottom screws securing the vertical guide rods.** Slide one end of the machine 4 inches off the edge of the bench. It does not matter if it is the side with the keypad or the side without. This will give you sufficient room to reach to screws attaching the bottom of the vertical guide rods to the base of the machine on the overhanging side. Loosen both screws attaching the bottom of the vertical guide rods to the base of the machine with the 10mm socket. **LOOSEN 1 to 2 TURNS ONLY - DO NOT REMOVE SCREWS.** Now all four screws (top and bottom) attaching the two vertical guide rods on the overhanging side are loose. This allows the head to naturally set the correct spacing for these two guide rods.
8. **Tighten the two bottom screws.**
9. Rotate machine 180 degrees to where the other side of the machine is overhanging the bench. Repeat **Step 8-9** for this side of the machine.
10. **Tighten the screws securing the vertical guide rods:** Crank the head up to approximately the center of travel and tighten the four top 10mm bolts.
11. **Re-check head pressure using the procedure used in the *Troubleshooting* section of your Operators Manual.** If the head pressure still reads low, please contact CarveWright technical support (713-473-6572) for additional instructions.

Reassembling the Machine

1. **Replace the bottom cover.** Replace the metal cover with the louvers pointing into the machine (see Figure 37). Insert and tighten the 12 screws. The four rubber feet are placed at the corners of the machine.
 2. **Prepare the flexshaft assembly for re-insertion into the machine:** Gently pull the protruding flexshaft core (with squared end) out of the sheath several inches. Push the core back into the sheath and make sure that it slips into, and engages, the cutting motor. It will drop into the receptacle on the motor side about 5/8ths of an inch. Turn the core by hand and feel for resistance of the motor. If the shaft spins without resistance, push the core inward while rotating until it drops into the slot and engages the motor.
 3. **Insert the flexshaft into cutting head:** Looking through the slot in the top cover, locate the flexshaft receptacle on the top of the Z-truck. Inside the receptacle there is a square recess that mates with the exposed square end of the flexshaft core. Turn the chuck on the bottom of the cutting head (open the safety cover for access) until the square core end can be inserted into the recess. Press the flex shaft all the way down into its receptacle. A click will be heard and felt as the shaft snaps into place.
- **Dust Removal:** The CarveWright is designed to tolerate a considerable amount of carving system dust, but to ensure proper operation it should be kept free of debris as much as possible. Periodically blow or vacuum out










any dust or debris from the recesses of the unit. Always make sure to use low-pressure air (<80 psi) around the electronics and sensors. High-pressure air can damage components and actually push dust into them. The machine can be adapted to external dust removal systems. Be sure that these vacuum systems are properly grounded because of the large static charge that they tend to generate. The warranty does not cover electronics failures due to Electrostatic Discharge (ESD).

- **Check the Head Pressure:** It is very important that the head pressure is checked regularly in order to maintain optimum machine performance. Specifically, the sandpaper drive belts are prone to roll-up on the ends if the head loading drops below 60 lbs as determined by our scale test. The head loading can change over time due to dust absorbing the grease off the four corner posts and lead screws. This detailed check and lubrication procedure can be found in the *Troubleshooting* section of this manual.
- **Check the Cutting Trucks for Looseness.** As a matter of regular maintenance, check that the Y and Z Cutting Trucks (Figure 12) are tight and do not have any play in them. Simply grab each one by hand and wiggle back and forth. If either of these trucks is loose they will need to be tightened. Failure to tighten these trucks will result in decreased carving quality. Please call the service help line for tightening instructions.
- **Check Sandpaper Belts for Tears or Roll-up.** Visually inspect the two sandpaper belts each time the machine is used. Look for tears or roll-up of the end of the belt. Roll up will always occur on the control panel side of the machine. The ends of the belts will roll under themselves and form a doubled over raised portion on the belt end.
- **Pitch Removal:** Pitch buildup is not a big problem, but should a workpiece with a high content of pitch be carved there may be some pitch deposits on the cutter bit and elsewhere. This is easily removed using mineral spirits.
- **The Muffler and Dust Collector Bag** should be removed and cleaned out periodically to ensure a good airflow.
- **The Flexshaft temperature** should never rise to the point where the sheath cannot be held by hand for an extended period of time. If the sheath ever becomes hot to the touch, immediately stop the machine and consult the Lubrication section below. If the heating persists after lubrication please contact CarveWright Technical support.
- **Lubrication:** Several areas of the CarveWright machine will require occasional cleaning and re-lubrication.
 - The flexshaft core should be cleaned and re-lubricated only if it begins to exhibit heating during operation. To access the core, first unplug the CarveWright machine from power. Firmly grasp the flexshaft outer sheath where it is snapped into the machine's cutting head and pull it free from the head. The core is contained within the sheath, and should slide out freely when grasped between finger and thumb. Inspect the core for debris and clean with a lint free cloth if necessary. The recommended lubricant is a commercially available chain lube with Moly. Spray the lubricant onto the core and let sit for an hour. After applying the specified lubricant slide the core back into its sheath.

When near full insertion, the core may need to be carefully rotated with the fingers to ensure that its square end engages correctly with the cutting motor. Once the core is fully inserted in the sheath, it can once again be snapped into the cutting head. Rotate the bit chuck if necessary to get the square end to engage with the chuck.

- The patented quick release chuck's operation can be affected by rust. Surface rust can cause the bit adapters to stick in the chuck. Periodically clean out dust from the chuck using compressed air and/or a small stiff bristled brush. Once cleaned, re-lubricate the chuck with multi-purpose light oil (like 3-IN-ONE oil). Always try to keep a thin film of oil on the chuck and the bit adapters to deter rust, to provide lubrication, and to help transfer heat between the bit adapter and the chuck assembly during heavy use. Avoid over-lubricating the chuck as this will only attract dust and could result in staining the workpiece.
- The guide rods/rails upon which the cutting head assembly rides need to be kept free of cutting debris. They should be wiped or blown off before carving a project, and wiped occasionally with a thin coat of light oil for lubrication. If the rails are allowed to accumulate dust and debris, the machine will halt during usage and an error message will be seen on the display with a reminder to clean the rails. Once they have been cleaned, pressing the **ENTER** key on the keypad will resume operation.
- The vertical guide rods at the corners of the machine also need to be clean and rust free for smooth operation. A thin coat of marine grease applied to the rods will help keep them free of rust.
- **Replacement Items:** Occasionally, due to wear or accident, some components of the machine will need replacement:
 - The flexshaft will periodically need to be replaced. The time period will depend on the duration and type of use the machine has had.
 - Replace dented or damaged bit adapters.
 - Use only correct factory supplied replacement set screws in the 1/4" bit adapters.
 - Belt replacement: The toothed belts used for various motion functions are expected to last the life of the machine. If they are damaged, they will require replacement at a CarveWright service center.
 - Traction belt replacement: The grit-faced traction used to grip the workpiece and move it through the machine may need to be replaced from time to time. Replacement belts can be purchased at a CarveWright service center.
- **Accessories and Parts Source:** Available accessories, approved cutting bits, and user-replaceable parts can be obtained through the CarveWright website.

General Tips and Helpful Reminders

-  **MAXIMUM CUT DEPTH** for any operation is 1.0 inch or the full flute length whichever is shorter. **PLEASE** verify flute length of each bit before using.
-  **ALL MOTORS ARE DISABLED** when the front safety cover is open. The cover must be closed before the machine can proceed.
-  **WHENEVER POSSIBLE KEEP THE WORKPIECE UNDER BOTH ROLLERS.** It is recommended design practice to allow for at least 3.5 inches on either side of your project in order to keep the project under both compression rollers. When the workpiece is allowed to move on and off the compression rollers the sensors are unable to precisely track the board position in many circumstances. This is especially true for long workpieces.
-  **WHEN LOADING THE WORKPIECE,** there are several critical checks to make before proceeding.
 - Do not attempt to load a workpiece that has a significant taper to the sides. A tapered workpiece will bind between the sliding plate and the squaring plate and will damage the traction drive.
 - Do not attempt to load a workpiece that varies in thickness by more than 1/16" along its entire length. Using a workpiece with a larger thickness variation than 1/16" can lead to damage to the machine.
-  **MAKE SURE THAT THE HEAD LOCKING LEVER IS RELEASED** after finishing carving. If the locking lever is not released the head will not move up and down. The lever is in the locked position if it is rotated out from the face of the machine. It is in the released position if it is flush to the front face of the head.
-  **TO AVOID SNIPE,** use outfeed roller stands for a long workpiece. Any workpiece over 3 feet long will require that additional stand-alone outfeed rollers be used to support the workpiece. Make sure the rollers are adjusted properly to avoid letting the workpiece sag or rise up against the upper rollers. Any uneven transition going on and off the rollers will be seen in the finished carving, similar to snipe effects from a power planer.
-  **WHEN CARVING LARGE PIECES,** the CarveWright machine should be secured to the bench for stability. Holes are provided in the four corners to bolt the machine down.
-  **USE ONLY QUALITY TOOLS.** Be sure cutters are sharp and not damaged. Use only approved cutting bits.
-  **FOR BEST CARVING RESULTS**
 - Always make sure the Board Tracking Sensor that contacts the bottom of the workpiece has a smooth, even surface to follow. This means that the bottom edge area of the workpiece adjacent to the squaring plate is clean, smooth, and even for a width of at least 3/8 inch along the full length of the workpiece.

- Keep all *vector cuts* at least 3/4" away from the left edge. This will assure that the Board Tracking Sensor will remain in contact with the board at all times.
- Warped, bowed, or cupped pieces should be used only if this condition is minor and if the Board Tracking Sensor can follow it. A workpiece with slight cups or bows should be inserted curve down.
- Avoid creating very thin features that protrude from the surface of the carving. Very thin features that are raised are prone to chipping.



WHEN CARVING IN PLASTIC, there are several issues to keep in mind.



Carving plastics can be very hard on the machine if the proper material is not used or if the chips are not regularly removed from the machine.

- Only Polycarbonate or Cast Acrylic plastics are approved for use in this machine. Most other common plastics melt during cutting and will damage the machine if used.
- The maximum cut depth for plastics is 0.1 inches per pass.
- Plastic shavings are prone to clogging the machine and must be vacuumed out regularly.
- If possible remove any thin protective plastic from the surface to avoid wrapping it around the spinning bit.
- Because of the smooth slick nature of the plastic surface, the workpiece must be mounted to a backing board so that the Board Tracking Sensor will perform properly.
- Make sure that any hardware used to affix the plastic to the backer board resides outside of the cutting area.
- If cutting in clear plastic the machine may have trouble locating the edges at startup. To avoid this simply place masking tape along the edges of the workpiece.



CLEAR DUST AFTER EACH OPERATION. It is important that any dust on or near the Squaring Plate and the Sliding Guide Plate be removed before starting a cutting operation to ensure that the sensors can find the board edges accurately. A simple wipe will usually suffice. If using compressed air, always make sure to use low-pressure air (<80 psi) around the electronics and sensors. High-pressure air can damage components and actually push dust into them.



MAKE TEST CUTS, when carving a new project test the project on scrap wood to ensure that the settings produce desired results.



SMALL WORKPIECES MUST USE JIG. Any workpiece smaller than 1.5 inches wide x 0.5 inches thick x 7 inches long will require jiggling.




TO LOCATE THE MACHINE RUN-TIME, use the **Options** shortcut key on the keypad to access the information.





TO LOCATE THE SERIAL NUMBER, use the **Options** shortcut key on the keypad to access the information.





TO LOCATE FIRMWARE VERSION, use the **Options** shortcut key on the keypad to access the information.


 **WHEN USING EXTERNAL DUST COLLECTION**, make sure that the equipment is grounded according to the manufactured specifications. Electronics failure can occur if these procedures are not followed.

 **WARNING: CUT ONLY WOOD, PLASTIC, OR WOOD-LIKE MATERIALS.** Do not cut metal, glass, stone, tile or any other hard materials.

 **WARNING: WHENEVER USING THE 1/8" CUTTING BIT**, it is strongly recommended that the *Stay Under Rollers* option be set to Yes. It is likely that the 1/8" cutting bit will be broken during operations near either end of the workpiece or undesirable stair stepping can occur.

 **WARNING: NEVER CUT DEEPER THAN THE LENGTH OF THE SHARPENED CUTTING SURFACE OF THE BIT.** The maximum cut depth as stated in this Manual is 1" for the straight 1/8" cutting bit. The maximum carving depth for the 1/16" tapered carving bit is 3/4" because that is the length of the sharpened flutes. This max depth rule applies to all bits; you cannot carve deeper than the length of the sharpened cutting surface. If you program the project to go deeper than 3/4" with the carving bit you will most likely damage your machine or bits since the stress on the machine increases exponentially when the bit is not cutting.

 **DO NOT USE THE 1/4" BIT ADAPTERS MORE THAN ONCE.** The CarveWright utilizes a patented quick release chuck system to make changing bits fast and easy. To use this system the bits must first be installed into the bit adapters. **The 1/4" bit adapters are single use only.** They are not to be removed from one bit to use on another since the setscrews are required to be permanently thread cemented. Swapping adapters will lead to stripped setscrews and loose bits. In the case that you are assembling a bit into a new adapter, first make sure that the bit is spaced properly in the adapter.

 **BEFORE STARTING**, note the orientation of the project as viewed on the computer screen as compared to the orientation of the project as it is being carved on the machine. This is important in the event that a specific orientation or location of the project on the material is desired. See Figure 16 and Figure 17 for a graphical representation of the screen and machine orientations. Also, raster carvings will be completed from the front to the back of the machine.

Troubleshooting



WARNING: Always unplug machine before attempting any troubleshooting or maintenance on the machine.

- **Checking the Board Sensor:** There are several reasons why the machine will prompt the user to “*Check the Board Sensor*”.
 - There is dust obscuring the sensor. Please see the next section titled “*Cleaning of the Board Sensor*” for details on how to address this situation.
 - There are existing features on the workpiece, like holes or other carved features, which prevent the sensor from tracking the top surface. This can be fixed by placing a piece of masking tape over the feature.
 - The material is too transparent or reflective. This can be fixed by placing a piece of masking tape on the surface of the workpiece along the line that the sensor traces while measuring. This generally requires placing tape across the width and length of the workpiece.
 - The environmental temperature is below 40 degrees Fahrenheit.
- **Cleaning of the Board Sensor:** From time to time the sensor that locates and measures the workpiece can become obscured by dust. The sensor system consists of an infrared LED and an infrared detector. The board sensor works by reflecting infrared light off of the board and reading the intensity of the reflection. When the board is underneath the sensor, the reflected intensity is high and when the sensor is off the edge of the board, the intensity is low. The LED and detector are mounted behind a clear window in a plastic case at the bottom of the Horizontal Moving Truck (Y-Truck). If cleaning is required, the machine LCD will display *Please Clear Board Sensor*. To clean, simply blow low-pressure compressed air (<80 psi) onto the sensor window or wipe with a clean cloth. It is recommended that this sensor be cleaned after every project. If using pressurized canned air make sure to keep the can vertical. If the can is tipped upside down, it will eject a stream of freezing liquid instead of air. This will usually damage the sensor.

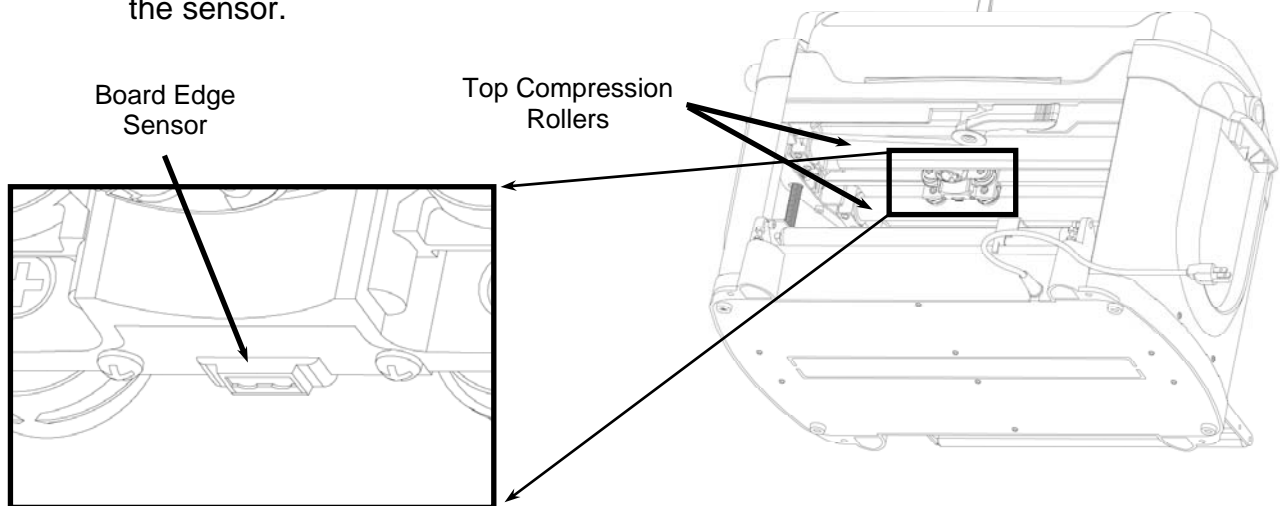


FIGURE 40: BOARD SENSOR CLEANING

- **Troubleshooting the Board Sensor**

If the board sensor error cannot be resolved by cleaning the sensor as outlined above, continue with the following troubleshooting steps. To check the status of the board edge sensor, go to the *CarveWright Main Menu-Configuration-Sensor Check* menu. Use the **arrow** keys to find the item titled *Board Sensor* on the bottom line of the display. Do the following checks:

- Load a board lower the head and check the reading displayed on the LCD when the sensor is over the board. Anything reading over 90 is acceptable.
- Check the reading displayed on the LCD when the sensor is not over a board by moving the cutting head all the way to the left. The correct reading should be less than 10 and ideally 0.
- Raise the head, so that a small board can be easily place underneath the Board Sensor. Move it up and down so as to cause the Board Sensor reading to go greater than 50. Quickly remove it from under the sensor. The reading should drop immediately to less than 10 and ideally 0.

If any of the checks fail, ensure the sensor is clear of dust and recheck. If the operation does not improve, contact CarveWright.

- **Vertical Lockup:** Cranking the head beyond its highest useable height can result in it locking in a position where the head crank cannot lower it. Releasing from this locked position it is very easy. The threaded head screw needs to be manually turned and can be accessed from the inside of the machine. On this head screw, just above the traction belts, is a hole into which an Allen wrench or similar tool can be inserted. Using the Allen wrench as leverage, turn the head screw a clockwise direction to unlock it.

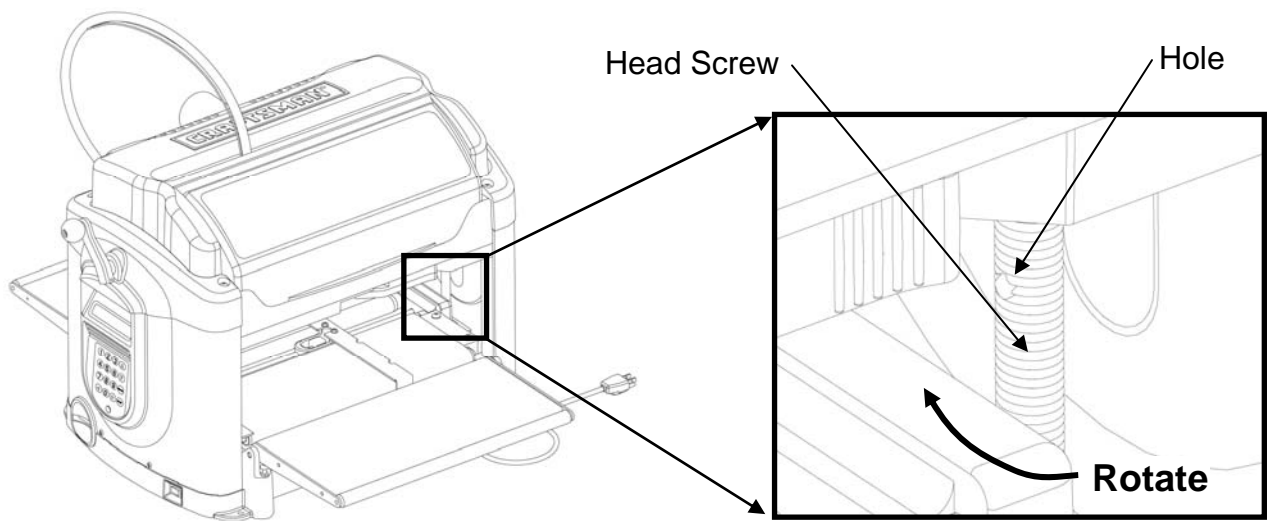


FIGURE 41: HEAD RELEASE PROCEDURE

- **Checking and Cleaning a Stuck Compression Roller** - The top compression rollers are located on the underside of the head portion of the machine and assure that the workpiece is firmly pressed down onto the sandpaper belts during operation. These rollers are spring loaded in the up and-down-direction so that they can accommodate a small deviation in thickness as the workpiece moves in and out of the machine.

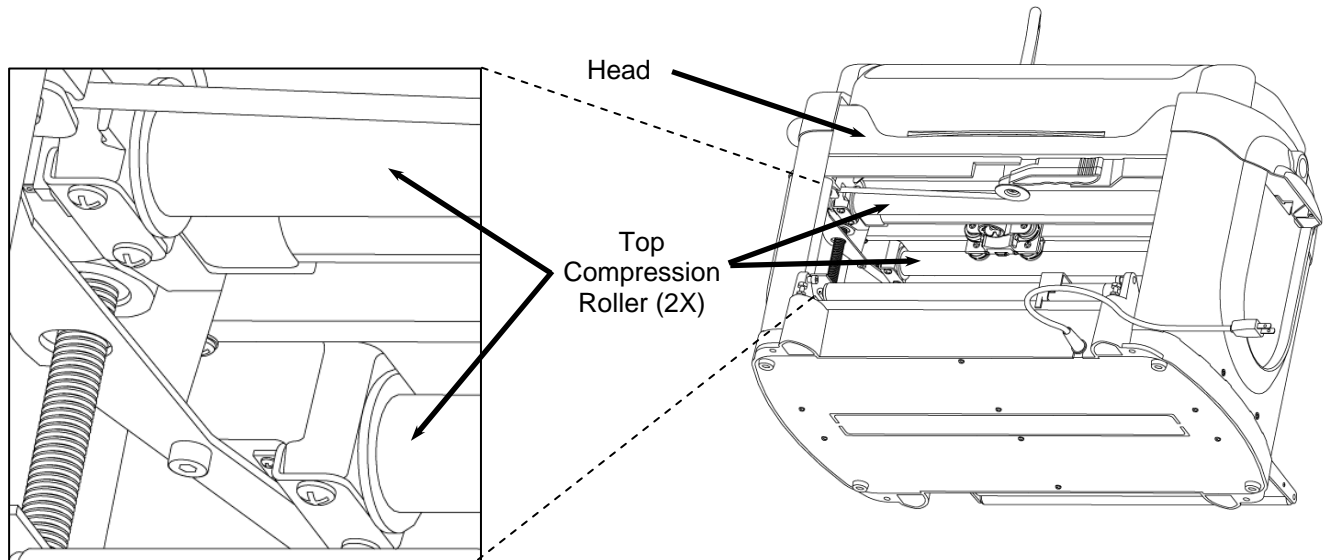


FIGURE 42: VIEW SHOWING TOP COMPRESSION ROLLERS

Each roller has a position sensor located near its end (on the end nearest the keypad) which relays a signal to the machine electronics each time the roller is *Compressed* or *Released*. If the sensor signals that the roller is *Compressed* it simply means that a board is currently under the roller and the head is cranked down to a proper loading level. The control system reads these sensors and takes certain actions based on when these sensor toggle from *Compressed* to *Released* during the project. For example, if the machine is moving the board in the direction coming out of the machine in order to measure the end with the board sensor and it sees the rear roller toggle to *Released* it knows that the end of the board is currently ~3.5 inches away.

The rollers are spring loaded and have a stroke of .25 inches upward from the released position. The sensors rely on the fact that these rollers always return to the full down position when released. Over time, sawdust can get underneath the ends of the rollers and prevent them from returning to the full down position. When this happens the sensor does not reliably report the correct state of the roller and can cause the machine to take an incorrect action. In the example above, if the board rolled out from under the back roller and the sensor did not report it to the controller, the machine does not know to begin looking for the end of the board with the board sensor. In this case the board would simply be moved all the way out of the front of the machine. Conversely, if the machine expects the roller to be released and the sensor does not report it at the expected time, it will report a Roller Stuck error. Again the most likely reason for this is dust under the end of the roller.

- **Checking the Compression Roller Sensors** - Checking the compression roller sensors is very easy. Turn the machine ON and navigate to the Configurations Menu from the CarveWright Main Menu by using the up/down arrows or pressing the “0” (Options) key on the keypad. Navigate to, or select key “7”, Sensor Check. Use the up/down arrows to find menu items titled Front Roller and Back Roller. With no board inserted they should both read Released. If this is not the case, proceed to Cleaning a Stuck Compression Roller section below. Continue to test the sensors by reaching into the machine through the open cover and lifting each of the rollers by hand. As they are lifted the state shown on the LCD screen should change from Released to Compressed (a faint click should also be heard). If the state does not change from Released to Compressed when the roller is lifted, please call CarveWright technical support for further diagnosis.
- **Cleaning a Stuck Compression Roller** - If either of the sensors fails in the Compressed state, you will first need to clean dust out of the compression roller with compressed air. In order to effectively clean the roller sensors lift up on the roller and insert the air nozzle under the large rubber washer. These rubber washers act as dust shields, keeping dust out of the sensor during operation but also keep any dust contained that gets past. Lifting the rubber washer with the nozzle of the air hose allows any trapped dust to escape. If cleaning the roller sensors does not resolve the issue please contact CarveWright technical support.

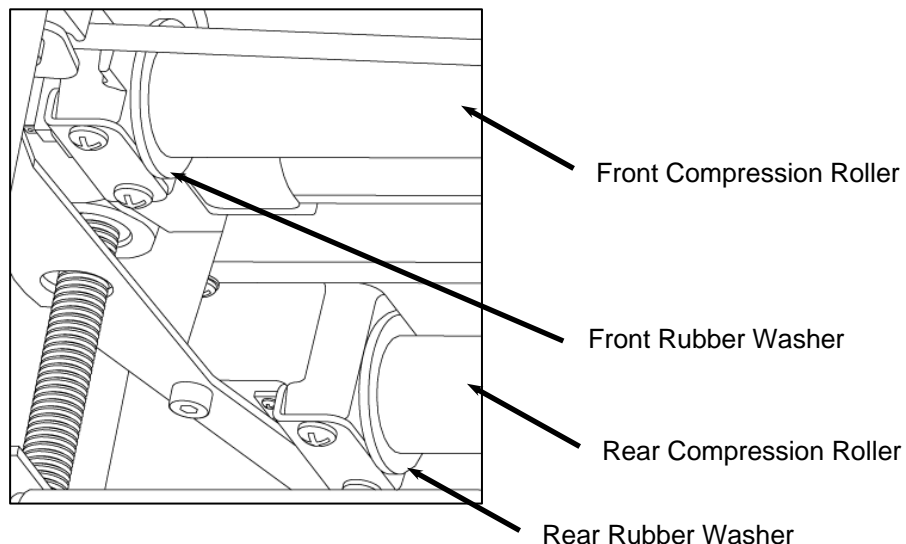


FIGURE 43: CLEANING THE TOP COMPRESSION ROLLER SENSOR

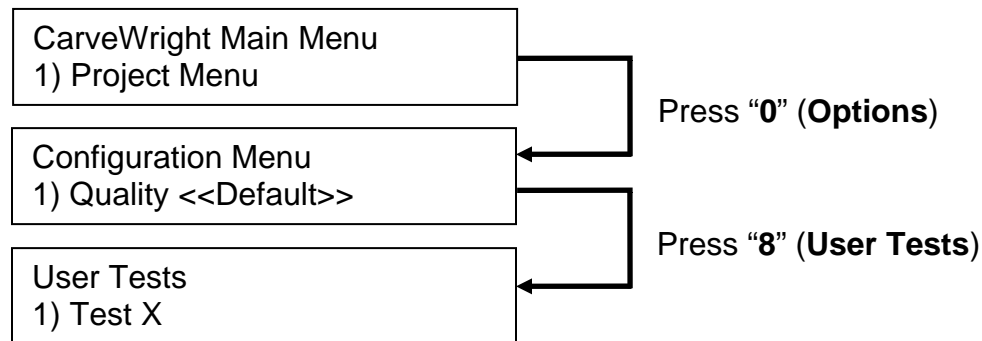
Testing the X, Y, Z and Cut Motors

LHR has provided a series of independent X, Y, and Z axis (and cut motor) tests in order to quickly facilitate the resolution of customer mechanical issues. There are many instances during troubleshooting when it is advantageous to activate a single drive axis and obtain feedback from the control system. These tests provide independent axis command and provide quantitative feedback on the drive parameters. **These tests are to be used under the direction of the LHR service technicians for troubleshooting purposes only. They do not measure performance and are simply tools used to aid in the troubleshooting process.**

Accessing the User Tests

To begin, make sure to update the Designer software to version 1.181 or later. Once that is done, make sure to update the firmware on the memory card by inserting it in the programmer and selecting *Flash Manager* from the *File* menu. It will indicate whether the card is running the latest firmware version and prompt the user to update if not. To get to the User Tests menu, follow the instructions and flow chart below:

1. Insert the memory card, turn the machine ON, and navigate to the *Configurations Menu* from the *CarveWright Main Menu* by pressing the **"0" (Options)** key on the keypad.
2. Navigate to the *User Tests* menu item by using the **up/down arrows** and press **ENTER**, or select item 8 by pressing the **"8"** key.



The *User Tests* menu has 4 options.

- 1) Test X
- 2) Test Y
- 3) Test Z
- 4) Test Cut Motor

Testing the X Drive

In order to test only the X drive (the sandpaper or rubber drive belts) choose the first option in the *User Tests* menu labeled *Test X*. The display will instruct the user to remove the bit and board from the machine. As an additional precaution, move the Z truck to the center of its left/right travel and to the top of its up/down travel and crank the head up a couple of inches. The machine will drive the belts both forward and backward. Diagnostic data is shown on the LCD. Report this data to the LHR technician **ONLY** if requested.

Testing the Y Drive

In order to test only the Y drive (the left to right motion of the cutting truck) choose the second option in the *User Tests* menu labeled *Test Y*. The display will instruct the user to remove the bit and board from the machine. As an additional precaution, move the Z truck to the top of its up/down travel and crank the head up a couple of inches.

The machine will move the cutting truck to the left of the machine to find the home position. It will then slowly move the cutting truck from the left side of the machine to the right and back. Diagnostic data is shown on the LCD. Report this data to the LHR technician ONLY if requested.

Testing the Z Drive

In order to test only the Z drive (the up and down motion of the cutting truck) choose the third option in the *User Tests* menu labeled *Test Z*. The display will instruct the user to remove the bit and board from the machine. As an additional precaution, move the Z truck to the center of its left/right travel and crank the head up a couple of inches.

The machine will move the cutting truck upward to find home. Then it will slowly move down to the bottom of travel, reverse and come back to the top position. Diagnostic data is shown on the LCD. Report this data to the LHR technician ONLY if requested.

Testing the Cut Motor

There are many times when a customer may want to test the cut motor directly without having to spend the time setting up a project.

The fourth test will simply command the cut motor to switch on. The machine will home as normal, then move to the center on its left/right travel and prompt the user to load "Any size board" and remove all bits from the machine. Press any key to turn the cut motor on and press any key to stop the motor.

Again, these tests are for use in diagnosing machine issues at the direction of LHR technicians. They are tools that are used to aid our technicians and are not used to test machine performance.

Calibrating Machine Offsets

The "Calibrate Offsets" function allows the user to fine tune the machine's calibration settings for best tracking and measuring performance. There are three calibration settings that can be changed by the user: the X axis (in and out direction), the Y axis (side-to-side direction) and the board thickness settings can all be adjusted.

Calibrating the X-Axis

The most frequently calibrated setting is the X-axis. You will want to consider calibrating the X-axis if you are consistently getting an incorrect board length measurement or if you are replacing the factory sandpaper belts with the rubber belts.

To do this calibration you will need a board roughly 36" long that is clean and straight. It is very important that the board edge that is placed into the machine up against the squaring plate be very clean and free of defects. This is the edge that the board tracking sensor roller will be running on and measuring.

Measure and record your board length with as much accuracy as you can get. Make sure to perform the measurement in the center of the board width, as this is where the machine will also measure (Hand Measured Length - _____ inches). Load the board into your machine and measure it using the "Measure Board" function. This can be accessed by pressing the "**7**" (**Measure**) key on the keypad or by using the up/down arrows to navigate to the measure function from the CarveWright Main Menu. The display will then ask for the direction the user wishes to measure.

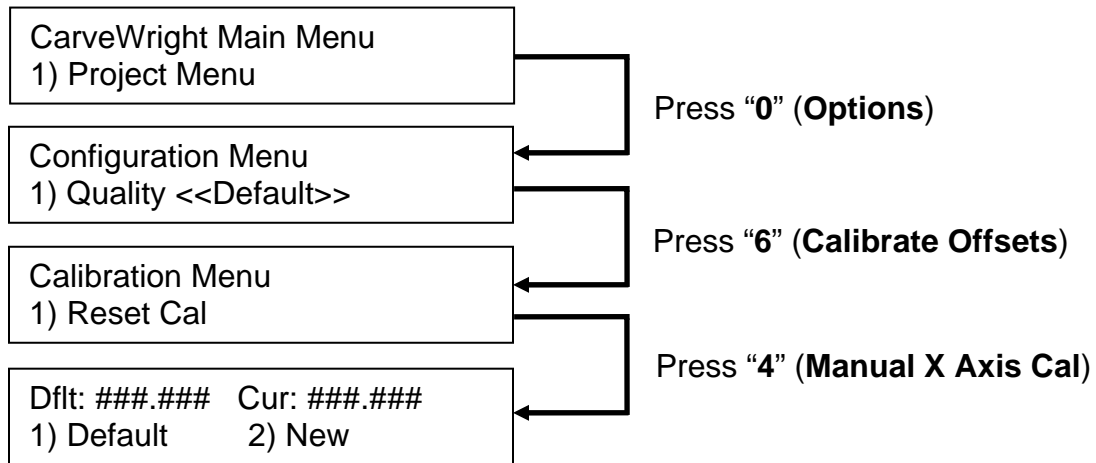
Select Dimension
1) Length

Press the "**1**" key on the keypad to measure the Length. Record the number (Machine Measured Length - _____ inches) and compare it to the length you measured by hand. At this point you have to decide if the difference in the length measurements warrants recalibrating your machine. If you would like to recalibrate your machine continue reading this document.

Before recalibrating, make sure that you have the latest CarveWright firmware version running on your flash card (version 1.161 or later). Next, navigate to the recalibration menu by following the directions and flow chart below.

3. Turn on your machine and navigate to the *Configurations Menu* from the *CarveWright Main Menu* pressing the "**0**" (**Options**) key on the keypad.
4. Navigate to the *Calibrate Offsets* menu item by using the **up/down arrows** and press **ENTER**, or select item 6 by pressing the "**6**" key.

5. Navigate to the *Manual X Axis Cal* menu item by using the **up/down arrows** and press **ENTER**, or select item 4 by pressing the “4” key.



You are now at the screen that shows you the default calibration numbers (factory calibrated) as well as the current calibration setting for the length measurement. You now have two options:

- 1) Pressing “1” (**Default**) will restore the current value to the factory default value.
- 2) Pressing “2” (**New**) will allow you to type in a new value to adjust for the difference in measured lengths. New numbers can be entered with decimal or fractional values. Press **ENTER** to save once a value is entered.

To calculate the value to enter, first take a look at the difference in the measured lengths. If the hand measured length is **longer** than the machine measured length you will need to **add** units to the displayed current value, and conversely, if the hand measured length is shorter than the machine measured length you will need to subtract units from the current value setting

To find the magnitude of the change to the current value subtract the two numbers (Length difference - _____ inches). Although not an exact correlation, you should change the current value setting by 1 unit for every 0.03” (or for every 1/32nd of an inch).

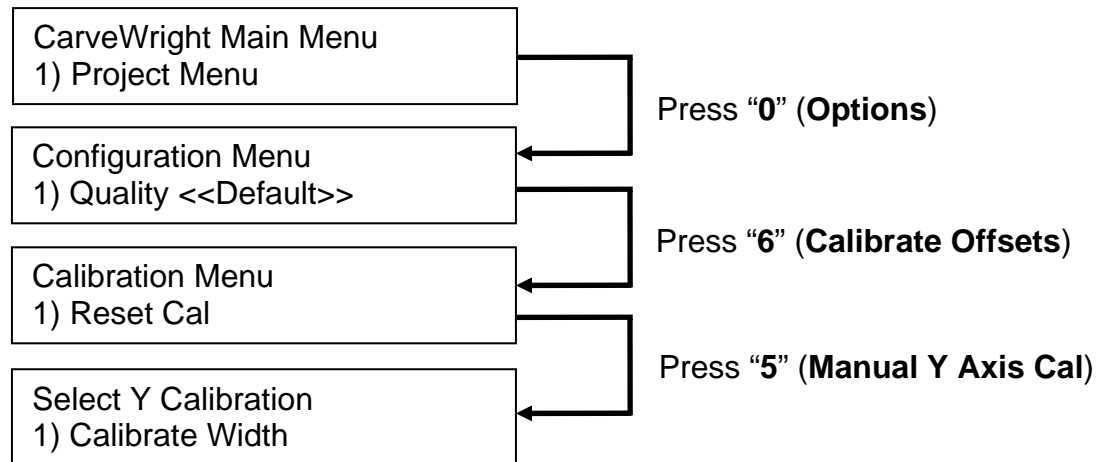
So now you have a direction (add or subtract) to change and a magnitude (number of units). As an example: say you have a board that measures exactly 36” long by your tape measure and the machine measures board at 35.875”, adjust the X axis cal number by -4. If the current value was set to 890.000, change it to 894.000. Or if the machine measures 36.125”, adjust the X axis cal number +4.

Once the new value is entered you will see it appear as the Current value on the display. Go back and measure the board with the machine again and see how much closer the measured values become. Rerun the calibration routine as many times as necessary to attain the level of accuracy that you desire.

Calibrating the Y-Axis

You will want to consider calibrating the Y-axis if you are consistently getting an incorrect board width measurement or if you are seeing an offset in the centering of a project in the side-to-side direction. To do this calibration you will need a board at least 6" wide that has clean and straight edges. Wider boards allow for better calibration accuracy.

Before recalibrating, make sure that you have the latest CarveWright firmware version running on your flash card (version 1.161 or later). Next, navigate to the recalibration menu by following the directions and flow chart below.

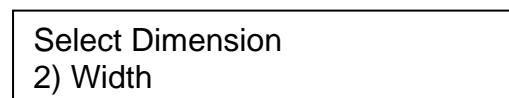


There are two options in the Manual Y-Axis Calibration menu:

1. Calibrate Width – This calibration will allow you to adjust the machine if it is measuring the width incorrectly.
2. Calibrate Y Offset - This calibration will allow you to adjust the machine's Y position if it is not placing a pattern in the right location in the side-to-side direction (i.e. not centering in the Y direction).

Calibrate Width Option:

To begin the width calibration you will want to do a hand measurement and machine measurement of your board width. Measure and record your board width with as much accuracy as you can get in roughly the center of the length (Hand Measured Width - _____inches). Load the board into your machine making sure that it is centered under the Y-Truck, and measure it using the "Measure Board" function. This can be accessed by pressing the "7" (**Measure**) key on the keypad or by using the up/down arrows to navigate to the measure function from the CarveWright Main Menu. The display will then ask for the direction the user wishes to measure.



Press the "2" key on the keypad to measure the Width. Record the number (Machine Measured Width - _____inches) and compare it to the width you measured by hand. At this point you have to decide if the difference in the width measurements warrants recalibrating your machine.

If you would like to recalibrate your machine continue reading this document. If you wish calibrate the width measurement select “1” from the Select Y Calibration menu shown above. You are now at the screen that shows you the default calibration numbers (factory calibrated) as well as the current calibration setting for the width measurement.

Dflt: 0.###	Cur: 0.###
1) Default	2) New

You now have two options:

- 1) Pressing “1” (**Default**) will restore the current value to the factory default value.
- 2) Pressing “2” (**New**) will allow you to type in a new value to adjust for the difference in measured widths. A screen will then appear that prompts you to input whether your hand measurement was **Narrower** (option 1) or **Wider** (option 2) than the machine measurement. (For example, if your board measures 6.1” wide by hand but measures 6.05” by the machine, you will select “2” to tell the machine that the actual measurement is wider.

The machine will then ask for the amount by which the measurement is off. Enter the new value in decimal or fractional form. In the example above type .05 and press **ENTER** to save the value. Repeat the board measure test and repeat the calibration steps as necessary.

Calibrate Y-Offset Option: If you are having issues with a pattern being carved off-center (even though it is centered in the software), select the Calibrate Y-Offset menu item.

The first step in this calibration is to carve a rectangular test region or shape centered on the board width. Run the project in the machine and tell it to center on width if it asks due to the board size. Measure the distance from each side of the board to the edge of the square. Obviously if the pattern is centered the offsets will be the same.

If they are not the same, record both the amount by which the two measurements differ (Difference = _____inches) and the direction in which the pattern needs to move in order to center it on the board. You will want to know whether the pattern needs to move **Towards** the keypad side of the machine or **Away** from the keypad side of the machine to achieve proper centering.

Once you select the Calibrate Y-Offset menu item you will see the screen that shows the default calibration numbers (factory calibrated) as well as the current calibration setting for the Y-Offset.

Dflt: 0.###	Cur: 0.###
1) Default	2) New

You now have two options:

- 1) Pressing “**1**” (**Default**) will restore the current value to the factory default value.
- 2) Pressing “**2**” (**New**) will allow you to type in a new value to adjust for the difference in measured offsets. A screen will then appear that prompts you to input whether the pattern needs to be moved **Towards** the Keypad (option 1) or **Away** from the keypad (option 2) for proper centering. For example, you carve a square and it is off-center by 0.1” in the direction away from the keypad side of the machine. In this case you want to select option “**1**” to tell the machine that the pattern needs to move **Towards** the keypad side of the machine.

The machine will then ask for the amount by which the measurement is off. Enter the new value in decimal or fractional form. In the example above, type .1 and press **ENTER** to save the value. Repeat the cut test and repeat the calibration steps as necessary.

Checking the Head Pressure: By cranking the head down onto the workpiece, you can assure that there is sufficient head pressure to move the workpiece in and out of the machine on the traction belt drive. If there is not enough head pressure, the sensors that monitor whether the workpiece is inserted correctly will not operate properly. If this happens then the message “*Please Insert Board*” may persist on the LCD.

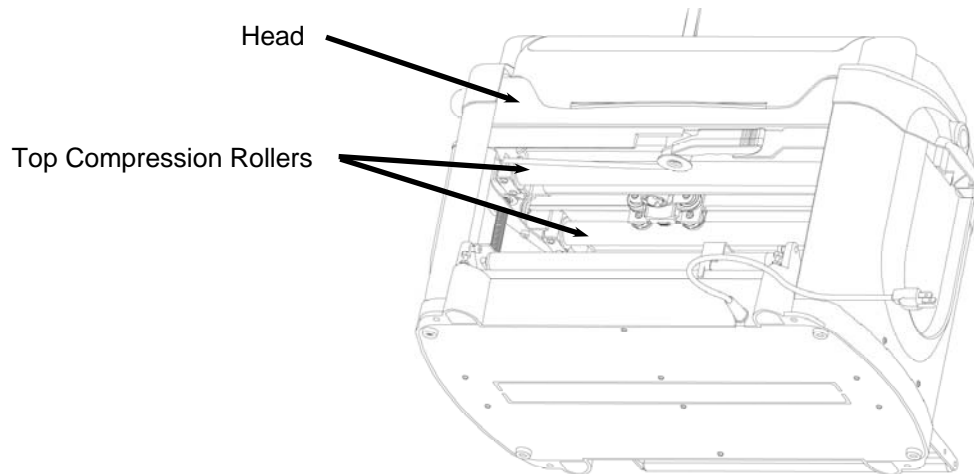


FIGURE 44: HEAD SHOWING COMPRESSION ROLLERS

Checking the head pressure is very easy using a standard bathroom scale.

1. Before starting, make sure that the sliding plate is moved all the way to the far side of the machine and is out of the way of the scale.
2. Place the scale on the traction drive exactly like a regular workpiece. Orient the scale so that the measurement display is facing the keypad and position the top head rollers (mounted on the underside of the head) directly over the scale footpads.
3. Crank the head down and make sure to rotate the crank at least two revolutions after the clicking begins to verify proper loading.

4. Read the scale measurement and repeat several times. The proper head loading should be between 75 and 85 pounds.

If the head loading is not within these bounds, it is most likely caused by insufficient lubrication of the four vertical corner posts or the two vertical leadscrews. Wipe all residue off these parts and apply a thin film of marine grease to each. Crank the head up and down several time so as to spread the grease evenly along the parts. If this condition persists please contact CarveWright help services to address the issue further.

- **Removing a Stuck Bit:** If unable to remove the bit and adapter from the quick change use the bit removal tool in the manner described in Bit assembly Removal section.



Do not leave bit and adapter assembled in the quick release chuck when not in use. The adapter can rust to the quick release chuck if left installed for an extended period of time.

- **Please Check Board Errors:** This prompt is shown when the board-tracking sensor is having difficulty monitoring the position of the workpiece accurately. This sensor tracks the position of the workpiece as it travels in and out of the machine. A small brass wheel rides along the bottom side of the material and provides position information to the control system. It is extremely important that the workpiece have a very flat and defect free surface 3/8" in from the edge on the bottom side of the workpiece in order to operate accurately. There are several reasons that the machine will report a Check Board error:
 1. The board is not inserted up against the squaring plate correctly.
 2. There is defect on bottom side of the workpiece on the edge that is placed up against the squaring plate.
 3. The board is severely bowed or cupped.
 4. The outfeed trays are adjusted improperly and do not allow the board to correctly ride the board position roller.
 5. There is a problem with the sandpaper belts or the rubber o-ring on the brass wheel is missing.

If none of the listed causes are present please see the *Checking The Machine's Onboard Sensors* section below to verify that the sensor is operating.

Checking the Machine's Onboard Sensors

The status of each of the machine's onboard sensors can be accessed from the LCD screen and keypad for the purpose of troubleshooting. To access the *Sensor Check* menu simply select the "0" (**Options**) key at the *CarveWright Main Menu* or use the **up/down arrows** to locate the *Configurations Menu* and then press **ENTER**. Next, select the "7" (**Measure**) key or use the **up/down arrows** to locate the *Sensor Check* menu and then press **ENTER**. Navigate through the different sensors and associated status values using the **up/down arrows**.

Cover Switch

State - Open/Closed

The cover switch monitors the state of the front safety cover. For safety all power to the cut motor is removed if the cover is opened. Test this switch by opening and closing the front cover. The displayed state will toggle from Open to Closed if the switch is operating correctly.

Front Roller/Back Roller

State - Released/Compressed

These sensors monitor the deflection of the rollers mounted used to press down on the workpiece and keep it flat on the sandpaper drive belts. The state of the roller can be Released or Compressed. These sensors read Compressed when the head is cranked down with a workpiece installed in the machine. Both the front roller sensor and back roller sensor are required to read Compressed in order for the machine to start the program. To check these sensors crank the head up, reach underneath, find the compression roller (front or back), and press upward. The displayed state will toggle from Released to Compressed.

Board Sensor

State – Values from 0 to 255 (typical max of 170)

The board sensor is used to find the edges of the workpiece. It is a reflective sensor and works by emitting light and monitoring the amount of reflected light entering the sensor detector. If the sensor is reading low due to dust or defect then it may not operate. The procedure for checking and troubleshooting the board sensor can be found in the *Troubleshooting* section.

Y position

State – Numerical Value (0.000)

The Y position sensor monitors the relative position of the side-to-side motion of the cutting truck. To check this sensor move the cutting truck all the way to the left hand side of the machine and record the displayed numerical value. Now move the truck all the way to the opposite side and back to the left side. If the sensor is operating correctly the displayed value will match the one previously recorded. Depending on the force by which the truck is side-to-side, the readings may vary by several encoder counts.

Z Position

State – Numerical Value (0.000)

The Z position sensor monitors the relative position of the up-and-down motion of the cutting truck. To check this sensor move the cutting truck all the way to the top of its vertical travel and record the displayed numerical value. Now move the truck all the way to the bottom of its vertical travel and then back to the top. If the sensor is operating correctly the displayed value will match the one previously recorded. Depending on the force by which the truck is moved up and down, the readings may vary by several encoder counts.

X Position

State – Numerical Value (0.000)

The X position sensor monitors the relative movement of the sandpaper belt drives. This is more difficult to check but can be done by pushing the front belt towards the back of the machine by hand. The displayed numerical value will change as the belt turns.

Brd Tracking

State – Numerical Value (0.000)

The Board Tracking sensor tracks the position of the workpiece as it travels in and out of the machine. A small brass wheel rides along the bottom side of the material and provides position information to the control system. It is extremely important that the workpiece have a very flat and defect free surface 3/8" in from the edge on the bottom side of the workpiece in order to operate correctly. To check the operation of this sensor first make sure that the brass wheel on the board tracking sensor has the black rubber o-ring in place and is spinning freely. Spin the wheel and verify that the value displayed on the LCD is changing.

Probe State

State – Open/Closed

With no probe installed, the Probe State will be displayed as **Open**. The operation of the probe can be checked while installed in the quick changer and plugged into the connector. Once installed, the LCD will read **Closed**. To check the operation of the probe simply reach in and deflect the probe tip to the side. If the probe is operating correctly the displayed state will change from **Closed** to **Open**.

Cut Sensor

State – Numerical Value (0)

This sensor monitors the RPM of the cutting motor and feeds that information back into the control logic. As a quick check, spin the spindle by hand and check to see that the displayed numerical value changes. It reads one count for every revolution. At low speeds it will only change from 0 to 1 or 2.

Revision Changes

Revision 1.41

- Page 09: Added Clarification of use of extension cords and dedicated circuits.
- Page 09: Added UL listing information.
- Page 39: Clarified that usage of the 1/4" bit adapters.

Revision 1.42

- Page 01: Added Clarification to Warranty.
- Page 12: Added Figure 9 detailing the proper flexshaft core installation.

Revision 1.43

- Page 42: Corrected part numbers on two bits.

Revision 1.44

- Page 56: Added directions for user calibration of the machine's X-axis.

Revision 1.45

- Page 58: Added directions for user calibration of the machine's Y-axis.

Revision 1.46

- Page 56: Changed directions for user calibration of the X-axis.

Revision 1.47

- Page 52: Added direction on cleaning the board sensor with canned air.

Revision 1.48

- Page XX: Added information about the new CarveTight spindle system.

Revision 1.54

- Page 59: Added section on checking the X, Y, Z and cut motors.

Congratulations on the purchase of your



Remember These Great Resources for More Information...

- **The CarveWright Website (www.carviewright.com)**
(User's Forum, Customer Gallery, Tutorials & so much more)
- **Learning Lab**
(Central location for learning all you need to know about your CarveWright Machine and software)
- **Software Tutorials**
(Step-by-step instructions on how to use the basic software functions)
- **The CarveWright Corner**
(Free Monthly Newsletter with customer spotlight, product news & contests)
- **Tips & Tricks**
(Free Monthly Newsletter with expert advice from power users)
- **The Pattern Post**
(Free Monthly Newsletter featuring new patterns and pattern vendors)
- **CarveWright Training Classes**
(Check website for next available training class date & location)
- **CarveWright Tradeshow**
(Check website to see when we are in a city near you)

Add These Must Have Accessories...

- Full Bit Set
- Project of the Month – VALUE!
- Scanning Probe
- Patterns from The Pattern Depot
- Centerline Text
- DXF import Software
- STL Import software
- Visit Website for New Products

*For more information on these Accessories visit
www.carviewright.com*

***For Sales, Technical or Software Support
Call 713-473-6572***

Or email <http://www.carviewright.com/cms/contact-us>